

INVESTIGATION INTO WHEEL WEAR, WHEEL LOADING AND RANDOM VIBRATION DURING SURFACE GRINDING

by

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DEPARTMENT OF MECHANICAL ENGINEERING

INDIAN INSTITUTE OF TECHNOLOGY KANPUR

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INVESTIGATION INTO WHEEL WEAR, WHEEL LOADING AND RANDOM VIBRATION DURING SURFACE GRINDING

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by

A. K. S. CHOUDHARY

to the

DEPARTMENT OF MECHANICAL ENGINEERING
INDIAN INSTITUTE OF TECHNOLOGY KANPUR

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CERTIFICATE

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" Investigation into wheel wear, wheel loading and
random vibration during surface grinding" has been
carried out under my supervision and has not been
submitted elsewhere for the award of a degree.



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NOMENCLATURE

| | |
|--------------------------|---|
| D | Depth of cut, micron |
| V | Grinding wheel speed, rpm |
| v | Table speed, m/min |
| N | No. of digitised samples |
| M | Maximum number of correlation points |
| t | Time, sec. |
| Δt | Sampling interval, sec. |
| T | Time period. |
| τ | Time delays, sec. |
| $R(\tau)$ | Correlation function |
| f | Frequency, H_z . |
| f_p | Frequency at which peak power spectral density occur. |
| f_N | Natural frequency, H_z . |
| f_{max} | Maximum frequency, H_z . |
| $f(t), g(t)$ | Time varying functions. |
| \bar{f}, \bar{g} | Time averages of the functions |
| $\phi(f)$ | Power spectral density |
| $\phi'(f)$ | Smoothed power spectral density. |
| ω | Angular frequency, rad/sec. |
| σ_f, σ_g | Standard deviations. |
| σ_f^2, σ_g^2 | Variance. |

SYNOPSIS

Experiments are carried out under plunge cut grinding condition on a horizontal surface grinding machine. Wheel wear and wheel loading are determined by collecting debris for up grinding and down grinding conditions.

An accelerometer is used to measure random vibration signals in radial and tangential directions. The vibration signal is digitised using an analog to digital converter and stored in the magnetic tape of the computer. A computer program is developed to calculate auto correlation coefficients and power spectral density for the digitised data.

The variation of power spectral density with number of passes and its relationship with wheel wear and wheel loading is discussed.

The present investigation shows that the wheel loading has significant effect on power spectral density of the random vibration signals. Furthermore, it is possible to predict redressing condition of the wheel from measurement of the power spectral density.

The present study shows the feasibility of inprocess monitoring of vibration signals in the surface grinding process which can be used for adaptive control of the system.

CHAPTER - I

INTRODUCTION AND LITERATURE REVIEW

1.1 INTRODUCTION:

In recent years, grinding has received great attention because of ever increasing trend towards high precision in processing of varied and stronger materials. Research in the mechanics of grinding has contributed significantly in understanding its fundamental parameters. Though, the grinding process is similar to micro milling, it is unique in that the material removal is carried out by small closely spaced and randomly placed abrasive grains.

A grinding wheel is composed of a large number of small abrasive particles held together by a bonding agent. The characteristics and performance of grinding wheel depend upon a large number of significant variables such as type of abrasive grain, grain size, hardness of the wheel, structure of the wheel, type of bond etc. These parameter can be chosen to obtain a wide range of wheel types.

Majority of grinding wheels are either aluminium oxide or silicon carbide as the abrasive constituent. The grade or hardness of a wheel indicates the relative strength of bond which holds the abrasive grains in place. Increase

in the amount of bonding material increases the size and number of bond post holding each grain to its neighbours and thus increases the hardness of the wheel. The structure of a grinding wheel denotes the spacing of grains and controls the density of the wheel. The grinding wheel has intergranular space which helps to clear the wheel face from the metal surface and accommodates the chips cut by abrasive grains.

The grinding process differs fundamentally from other machining processes in the following ways,

- (i) the space distribution of the cutting edges on the cutting surface of a grinding wheel is of random nature ;
- (ii) the shapes, sizes, and orientation of cutting edges vary over a wide range ;
- (iii) the radius of curvature of cutting edge of a grain determines chip thickness ;
- (iv) grains, held elastically by bond bridges are displaced in tangential and normal directions during grinding ;
- (v) the types of wear of the abrasive grains are quite different from those of other cutting tools ;
- (vi) the chip thickness is very small with wide variations in shape and size ;

- (vii) the temperature of abrasive grains and workpiece becomes extremely high.

During grinding, the cutting surface of the wheel and the workpiece are in a state of active physical and chemical interaction with each other. Due to wheel work interaction mettalic chips get embedded into the wheel causing wheel loading. As a result the quality of surface finish deteriorates and in some cases burns appear on the work surface.

In grinding, wear is an integral part of the process, and a wear rate that is too slow can be more undesirable in its consequences than a rapid one [7]. Attritious wear (Fig. 3B) occurs on the grain-workpiece contact surface due to formation of flat areas on the grains. This results in dulling of the abrasive grains and accounts for the glazed appearance of the grinding wheel. The cutting ability of the abrasive grains is then restored by dressing the wheel. When this type of wear is predominant, the grinding ratio, which is generally defined as the volume ratio of metal removed to wheel wear, is high.

Fracture wear (Fig. 3B), on the other hand, is due to the removal of abrasive particles from the wheel either by partial fracture of grain or by fracturing of the bond post. Fracture wear [7] results in a low grinding ratio but maintains the cutting ability of the wheel by presenting sharp cutting edges without dressing.

Grinding is used for obtaining close tolerance and high quality of surface finish on workpiece. During grinding, relative vibrations between the grinding wheel and the workpiece cause deterioration of surface finish and shorten the life of the grinding wheel.

These vibrations are of two types.

- (a) Forced vibration caused by unbalance either in grinding wheel or in gearing system. These vibrations can be controlled by careful design and balancing.
- (b) Self excited vibrations which arise from inhomogeneity in surface structure of grinding wheel and workpiece material, resulting in undulations on the wheel surface and workpiece. The self excited vibrations give rise to varying chip thickness for abrasive grains on the wheel surface. The variation of chip thickness may influence the life of the grinding wheel because the grains donot work evenly and many grains donot work at all.

1.2 LITERATURE REVIEW:

A large number of investigations [2, 6,10, 21, 23] have been carried out into vibrations in a grinding operation for estimating the output parameters such as surface roughness and wheel wear.

Peklenik and Kwiatkowski [9] discussed the use of random process analysis in investigating the various manufacturing systems.

Optiz and Weck [4] derived the fundamental relationship for linear time invariant system by means of the power spectral density measurement.

Martin, et al [1] measured vertical vibrations of a lathe tool and related spectral intensity to tool wear.

Raghuveer [23] applied random vibration analysis to calculate energy contained in the vibration signal for different cutting conditions in surface grinding.

Arora [20] applied statical analysis to explain the mechanics of grinding process. Whitehouse [14] suggested a graphical method for evaluating approximate values of statistical parameters of surface such as auto correlation functions etc.

Iwata and Moriwaki [3] applied accoustic emission signals detected during metal cutting to sensing tool wear and discussed feasibility of inprocess tool wear sensing. They summarised the basic characteristics of the accoustic emission signal.

Thomson [2] showed that vibration can be used to measure wheel wear and machine performance. The rate of precession of the lobes on the wheel was measured by the vibration signals.

Mitsui and Sato [13] applied the cross spectrum analysis to relate the tool vibration to the surface roughness.

Doebelin [16] described various sensors for inprocess measurement of signals.

For determining the loading of grinding wheel Konig and Aachen [8] developed a new type of sensor which measure changes in self inductance due to changes in the magnetic leakage field.

Using radiotracer technique, Shah [17] carried out loading studies under dry, plunge-cut grinding conditions for steel, brass and aluminium workpieces.

Pandey [18] obtained wheel wear from the debris collected during grinding. Kumar, et al [12] described a quantative method for measuring loading in grinding wheel. Pandey and Lal [21] evaluated the wheel life from the considerations of grinding forces, amplitude of vibrations and appearance of burns on the work surface.

Stetiu and Lal [7] studied the grinding wheel wear phenomena by analysing the debris resulting from grinding. The domain of self-dressing has been established from size distribution of the wear particles.

1.3 PRESENT WORK:

The review of literature shows that there is a need to explore the possibility of applying spectral analysis to adaptive control of grinding process. The objective of the present investigation is to determine the effect of wheel wear, loading and workpiece roughness upon the power spectral density of vibration signals in surface grinding.

CHAPTET - II

THEORETICAL ANALYSIS OF RANDOM SIGNALS

2.1 INTRODUCTION:

Random signals provide more realistic mathematical models of many physical process than do deterministic signals. Random signal is that which cannot be described [16] by a specific function of time prior to its occurrence. Harmonic analysis technique has been generalised to deal with randomly varying signals with the aid of fourier transform [15, 22]. This generalisation is quite important because random signal contains information describing the character of the system from which they emanate. It is assumed here that the random process is stationary and ergodic. A random process is said to be stationary [15] if its probability distributions are invarient under a shift of time scale. An ergodic process is one for which ensamble averages are equal to the corresponding temporal averages taken along any representative sample function. A single time or space history representing a random phenomenon is called a sample function (or a sample record when observed over a finite time or space interval). A sample record of data may be thought of as one physical realisation of a

random process. A brief treatment of random signal analysis is presented here.

2.2 AUTO CORRELATION FUNCTIONS:

The auto correlation function for random data describes the general dependence of the values of the data at one point on the values at other points.

Consider a physical process which produces a randomly time varying signal $f(t)$. Mathematically, the auto correlation function $R_{ff}(\tau)$, is defined as,

$$R_{ff}(\tau) = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T f(t) f(t + \tau) dt \quad (2.1)$$

where T is the time period of the signal and $f(t + \tau)$ is the same signal delayed by time τ .

Important properties of auto correlation function $R_{ff}(\tau)$ are,

- i) $R_{ff}(\tau)$ is an even function of τ that is
 $R_{ff}(\tau) = R_{ff}(-\tau)$
- ii) $R_{ff}(\tau)$ has maximum value for zero delay time
 that is $R_{ff}(0) \geq R_{ff}(\tau)$
- iii) $R_{ff}(\tau)$ is independent of the time origin. This means that the auto correlation function of $f(t)$ is the same as that of $f(t - t_0)$ where t_0 may have any value.

iv) For real $f(t)$, $R_{ff}(\tau)$ is a real function of τ .

For a case in which the signal $f(t)$ is given as N discrete data points obtained by digitising an analog signal, $f(t_i)$, the auto correlation function may be determined by replacing the integral in equation (2.1) by a summation, such that

$$R_{ff}(\tau) = \lim_{N \rightarrow \infty} \frac{1}{N} \sum_{i=1}^N f(t_i) f(t_i + \tau) \quad (2.2)$$

The normalised auto correlation function $R'_{ff}(\tau)$ is defined with respect to deviation from the mean and is given by

$$\begin{aligned} R'_{ff}(\tau) &= \lim_{T \rightarrow \infty} \frac{1}{2 \sigma_f^2 T} \int_{-T}^T [f(t) - \bar{f}][f(t + \tau) - \bar{f}] dt \\ &= \lim_{N \rightarrow \infty} \frac{1}{\sigma_f^2 N} \sum_{i=1}^N [f(t_i) - \bar{f}][f(t_i + \tau) - \bar{f}] \quad \dots \quad (2.3) \end{aligned}$$

where \bar{f} is the mean value of the time varying signal over one period of a periodic signal or over a discrete number of digitised values of a random signal, and σ_f^2 is the variance of the signal $f(t)$. Strictly speaking, the auto correlation function is computed in the limit of $T \rightarrow \infty$ or $N \rightarrow \infty$, but in practice, however, a finite amount of data is treated and $R_{ff}(\tau)$ is computed for τ_s upto

$$\begin{aligned} \tau_{\max} &\leq 0.1 N \\ &= M \Delta t < N \Delta t. \end{aligned}$$

For N data points spaced at Δt , such that

$$R'_{ff}(\tau) = \frac{1}{N - \tau/\Delta t} \sum_{i=1}^{N - \tau/\Delta t} [(f_i - \bar{f})(f_{i+\tau/\Delta t} - \bar{f})] / \sigma_f^2 \quad \dots \quad (2.4)$$

where

$$\bar{f} = \frac{1}{N} \sum_{i=1}^N f_i \text{ and,}$$

$$\sigma_f^2 = \frac{1}{N} \sum_{i=1}^N (f_i - \bar{f})^2$$

Substituting $\tau/\Delta t = M$, equation (2.4) can be written as

$$R'_{ff}(\tau) = \frac{1}{N-M} \sum_{i=1}^{N-M} [(f_i - \bar{f})(f_{i+M} - \bar{f})] / \sigma_f^2 \quad \dots \quad (2.5)$$

The auto correlation function $R_{ff}(\tau)$ and the normalised auto correlation function $R'_{ff}(\tau)$ is related by

$$R_{ff}(\tau) = \sigma_f^2 R'_{ff}(\tau) + (\bar{f})^2 \quad (2.6)$$

Similarly, cross correlation function $R_{fg}(\tau)$ and normalised cross correlation function $R'_{fg}(\tau)$ for two different signals $f(t)$ and $g(t)$ can be defined by,

$$R_{fg}(\tau) = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T f(t) g(t + \tau) dt \quad (2.7)$$

and

$$R'_{fg}(\tau) = \lim_{T \rightarrow \infty} \frac{1}{2T} \frac{1}{\sigma_f \sigma_g} \int_{-T}^T [f(t) - \bar{f}][g(t + \tau) - \bar{g}] dt \quad \dots \quad (2.8)$$

For N data points spaced Δt apart the normalised cross correlation function may be written for upto $\tau_m = M \Delta t < N \Delta t$ as,

$$R'_{fg}(\tau) = \frac{1}{(N - \frac{\tau}{\Delta t})} \sum_{i=1}^{N - \frac{\tau}{\Delta t}} [(f_i - \bar{f})(g_{i + \frac{\tau}{\Delta t}} - \bar{g})] / \sigma_f \cdot \sigma_g$$

... (2.9)

where

$$\bar{f} = \frac{1}{N} \sum_{i=1}^N f_i$$

$$\bar{g} = \frac{1}{N} \sum_{i=1}^N g_i$$

$$\sigma_f^2 = \frac{1}{N} \sum_{i=1}^N (f_i - \bar{f})^2$$

$$\sigma_g^2 = \frac{1}{N} \sum_{i=1}^N (g_i - \bar{g})^2$$

The cross correlation function represents the degree of confirmity between two signals and it is useful in describing a system's response in the time domain.

2.3 POWER SPECTRAL DENSITY FUNCTION:

Measurements of power spectral density function of physical data establish [24] the frequency composition of the data which, in turn, bears important relationship to the basic characteristics of the system involved.

Wiener Theorem [24] for auto correlation states that auto correlation function of a stationary random signal and the power spectral density are related to each other by a fourier cosine transformation as given by,

$$\begin{aligned}
 R_{ff}(\tau) &= \int_{-\infty}^{\infty} \phi(f) e^{i\omega\tau} df, \quad \omega = 2\pi f \\
 &= 2 \int_0^{\infty} \phi(f) \cos \omega\tau df
 \end{aligned} \tag{2.10}$$

where $\phi(f)$ is power spectral density and is given by,

$$\begin{aligned}
 \phi(f) &= \lim_{\tau_m \rightarrow \infty} \int_{-\tau_m}^{\tau_m} R_{ff}(\tau) e^{-i\omega\tau} d\tau \\
 &= \lim_{\tau_m \rightarrow \infty} 2 \int_0^{\tau_m} R_{ff}(\tau) \cos \omega\tau d\tau
 \end{aligned} \tag{2.11}$$

With N discrete values of $R_{ff}(\tau)$ spaced Δt apart, the power spectral density [22] can be expressed as,

$$\begin{aligned}
 \phi(f) &= \frac{2}{N} R_{ff}(0) + \frac{2}{N} \sum_{j=1}^M R_{ff}(j \Delta t) \cos 2\pi f_j \Delta t \\
 &= 2 \Delta t R_{ff}(0) + 2 \Delta t \sum_{j=1}^M R_{ff}(j \Delta t) \cos 2\pi f_j \Delta t \\
 &\quad \dots
 \end{aligned} \tag{2.12}$$

CHAPTER - III

EXPERIMENTAL DETAILS

3.1 INTRODUCTION:

Experiments are carried out under plunge cut grinding conditions on a horizontal surface grinding machine. Radial and tangential vibration signals are analysed for auto correlation function and power spectral density functions. The wheel wear, wheel loading and workpiece roughness are measured to establish any correlation with the characteristics of the vibration signals.

3.2 TRUING AND DRESSING TECHNIQUE:

Dressing conditions affect grinding performance[19] significantly. In order to obtain reproducible results, wheel dressing is standardised in term of down feed and cross feed rate of the wheel. The grinding wheel used was subjected to the following truing and dressing conditions:

- (i) All traces of loaded material and irregularities of previous grinding operations are removed by truing at a depth of cut 10 micron during each pass.
- (ii) Truing operation is terminated after giving 10 spark out passes.

The dressing operation is performed with a single point diamond dresser inclined at an angle of 13 degrees with the vertical along the direction of wheel motion. After truing the wheel is dressed by giving a single pass of 6 micron dressing depth of cut at a cross feed rate of 2 m/min.

Grinding wheel is properly balanced before dressing on a roll-stand.

3.3 DEBRIS COLLECTION AND SEPARATION OF ABRASIVE GRAINS:

Debris composed of mild steel particles and abrasive grains, generated during grinding process, are collected in a box enclosing the grinding zone. The inside walls of the collector box are coated with white petrolatum grease which catch the abrasive and mild steel particles. The grease and debris is scraped from the box. The abrasive and mild steel particles are separated from grease by washing it in benzene. Mild steel and abrasive particles are put in aqua regia. Most of the mild steel particles are dissolved in aqua regia. Abrasive particles are separated by filtering and dried. Remaining metallic particles, if any, are removed with the help of a magnet. The abrasive particles are weighed on an electronic balance. This weight of abrasive particles is the value of wheel wear. Similar technique is used for evaluation of loading of the wheel.

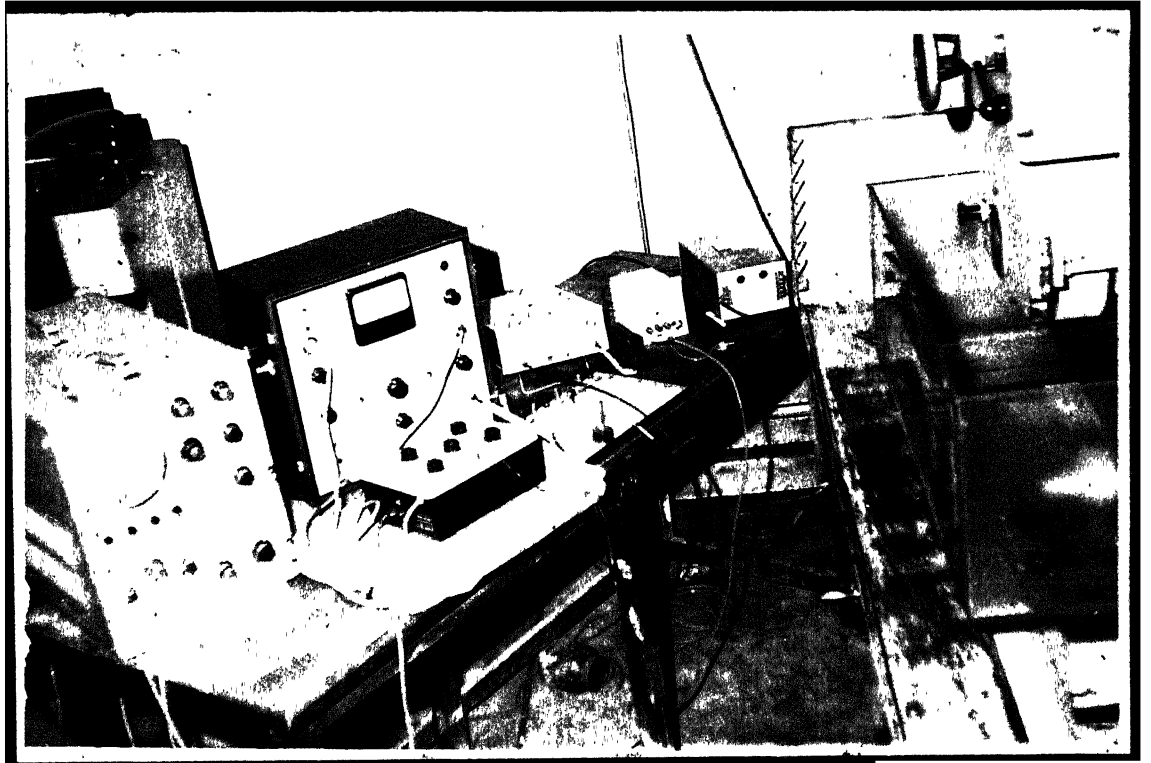


Fig. 1 Experimental set-up

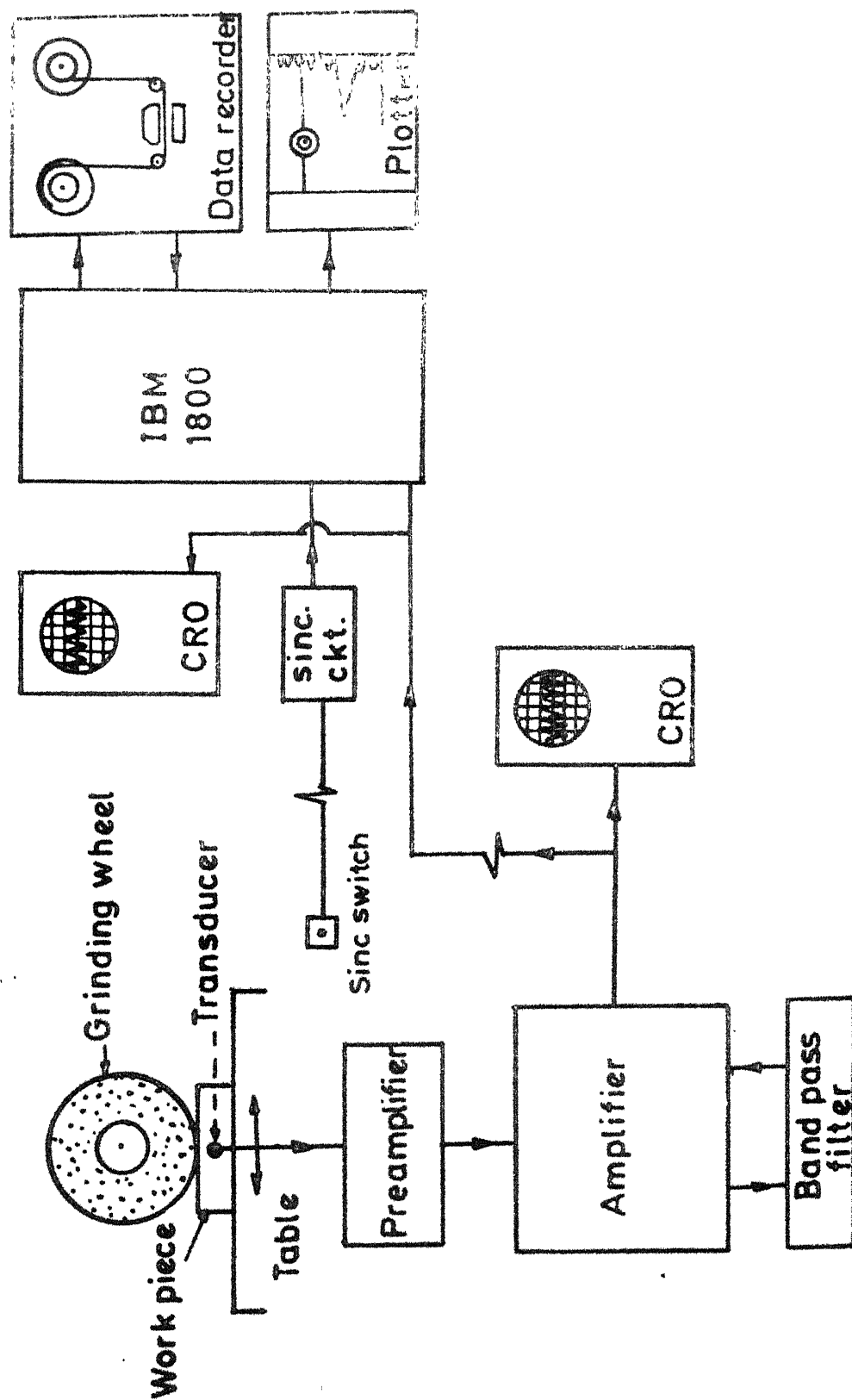


FIG.2 TEST SETUP FOR VIBRATION SIGNAL RECORDING

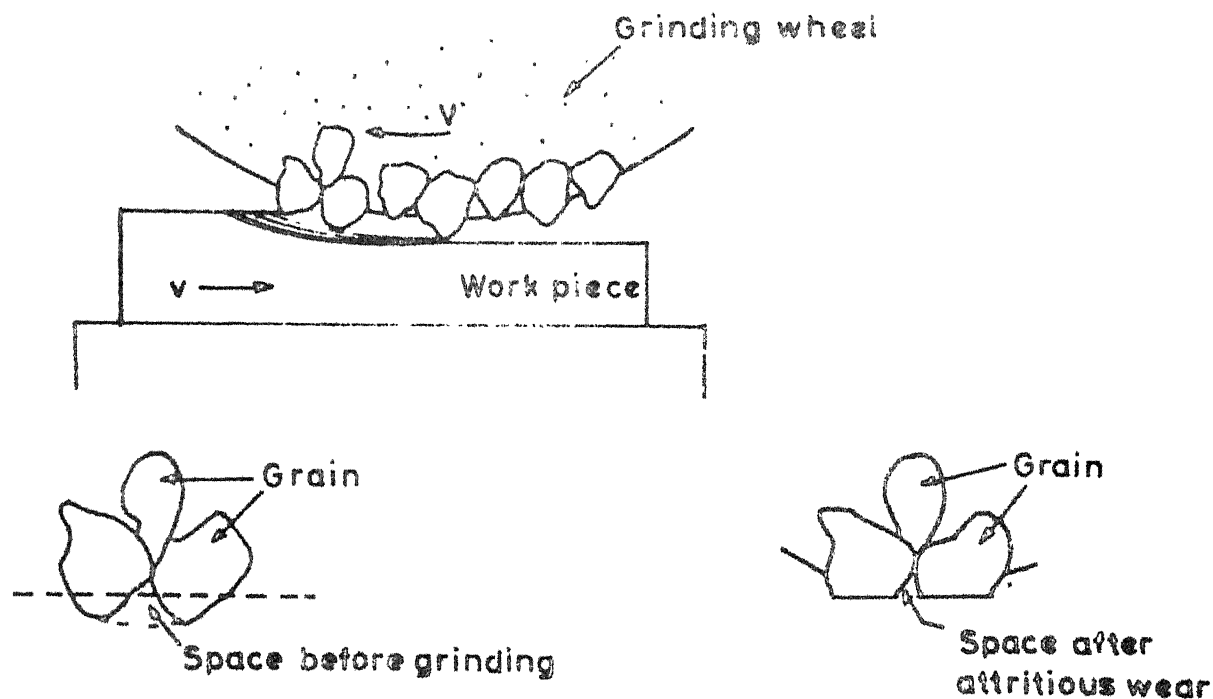


FIG 3 A ATTRITIOUS WEAR AND LOADING

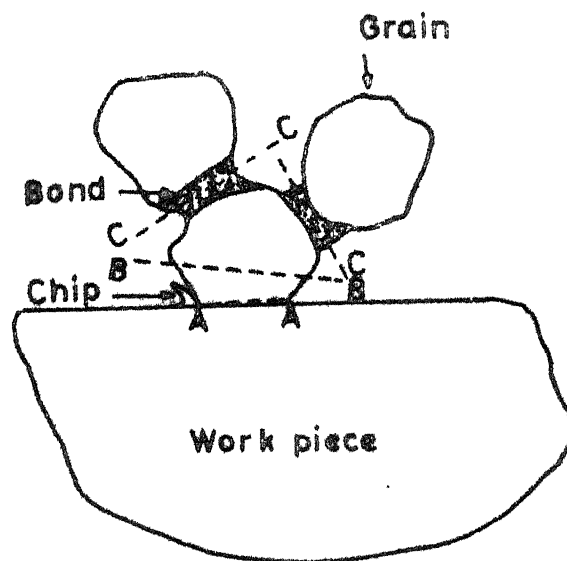


FIG-3B ILLUSTRATION OF THREE TYPES OF WEAR

**AA - Attritious wear ; BB-Grain fracture
CC - Bond fracture**

3.4 SIGNAL RECORDING TECHNIQUE:

Vibration signals produced by grinding are in analog form. For recording the vibration signal in the computer, first the analog signal is converted into digitised form by the analog to digital converter (ADC) and then stored in the magnetic tape. The magnetic tape is first initialised through computer program and then logging program is executed. When the computer is ready for logging the signal, proceed light comes on the keyboard of the typewriter and a header location is given to computer to distinguish the signal. Then a message is given to the grinding operator to send the signal. During grinding, the vibration signals are generated at each pass. For recording a particular signal, a sinc. pulse of -12 volt is needed. For generating sinc. pulse, a special circuit is designed. When the sinc. pulse comes, the computer records the vibration signal. This processing of the signal takes about 15 sec. After this interval, the computer is again ready to accept another signal and proceed light comes for recording the next signal.

After recording the signal, computer program is executed for calculating auto-correlation coefficient and power spectral density.

3.5 EXPERIMENTAL CONDITIONS:

Plunge cut grinding test are done on mild steel specimen. The experiments are conducted on type SFW-1, model no. 1138, horizontal surface grinding machine manufactured by Hindustan Machine Tool Ltd., Bangalore.

The grinding wheel, A36-J5-V10, supplied by M/s Carborundum Universal Ltd., Madras, is used. The diameter, width and bore of the wheel are: 272 mm, 63 mm, 76 mm respectively.

The following experimental conditions are employed in the present work:

| | |
|----------------------|--------------------------|
| Wheel speed (V) | : 1500 r.p.m. |
| Depth of cut (D) | : 6 micron. |
| Table speed (v) | : 15 m/min. |
| Workpiece material | : Mild steel (60 RB) |
| Workpiece dimensions | : 220 mm X 51 mm X 78 mm |
| Length of stroke | : 700 mm |
| Grinding fluid | : Dry |
| Dressing conditions | : Described in 3.2 |

All tests are run under plunge cut condition such that the width of the wheel is greater than the width of the workpiece.

The complete experimental set-up is shown in Fig. 1.

3.6 EXPERIMENTAL SET-UP FOR SIGNAL RECORDING:

The schematic view of the test set-up for vibration signal recording is shown in Fig. 2. Radial and tangential vibrations during the surface grinding process are measured. Piezoelectric type of transducer (B-K Accelerometer type 4334) is used to monitor the vibration signal.

The transducer is suitably mounted with the help of a magnetic base on the test piece to sense vibrations of maximum amplitude. The signal is first pre-amplified by a pre-amplifier (B-K Pre-amplifier type 1606). Then the signal is amplified by a two-stage amplifier (B-K Microphone amplifier type 2603). The signal is first amplified (in 1st stage) and then filtered by passing it through a band pass filter (K-H Model 3700) having wide frequency range of 0.2 Hz to 20,000 Hz. The lower cut-off frequency (200 Hz) is chosen so as to filter the noise from the various sources in the system. The higher cut off frequency is chosen as 4.5 KHz. Both, the lower cut-off and higher cut-off frequencies are decided on the basis of preliminary grinding tests and natural frequency of the machine tool. Finally the filtered signal is amplified by the second stage of the amplifier and recorded on the magnetic tape of the computer (IBM-1800).

The IBM 1800 is a process computer which has the facilities for online data logging and computation of the signal.

3.7 PROCEDURE:

The grinding wheel is brought close to the workpiece. The table speed is set at the desire value and then the wheel is started. The desired depth of cut is given during each stroke. After specific number of passes, the machine is stopped. The roughness of the workpiece is measured by a profilometer (Micrometrical Manufacturing Co., USA). The debris along with the grease is scrapped from the inner wall of the box for calculating wheel wear. The loaded metallic particles in the wheel are dislodged from the wheel by a diamond dresser. This is also collected in a box like container with the help of grease. The wheel is dressed for next set-up. Again grease is applied in the inner wall of the box and the grinding is continued untill the wheel needs redressing. Redressing point is assumed to have reached when grinding burns appear on the work surface.

Wheel wear, wheel loading and workpiece roughness are calculated for both up grinding and down grinding conditions for different number of passes.

Before starting the experiment for recording the vibration signal, electronic instruments (Fig. 2) are allowed to warm up for 15 minutes both in shop floor and computer centre. Necessary computer program are executed for storing the digitised data of the vibration signal. When the computer is ready for logging the signal, the grinding operation is started. After intervals of 25 passes, vibration signals are recorded on the magnetic tape of the computer. Both tangential and radial vibration signals are recorded for up grinding and down grinding conditions. The process is continued untill it become apparent that the wheel needs dressing.

The recorded signals are analysed for plotting auto correlation function and power spectral density as explained in the next section.

3.8 SIGNAL PROCESSING: .

For finding out the smooth power spectrum, it is necessary to decide [24] digitization rate, number of samples, number of correlation points and window for smoothening the raw spectrum. The process of digitizing consists of converting continuous data into discrete numbers. These involve two main parts, one is sampling and other is quantization. The sampling is defined as selection of the points at which the data are observed. If the sampled values are

separated too far apart, sampled values would represent either too low or too high frequencies in the original data. If it is too small, then sampling yields correlated and highly redundant data.

The digitization rate is given by the sampling theorem as

$$\Delta t = \text{digitising interval} = \frac{1}{2f_N}$$

$$\text{or } f_N = \frac{1}{2\Delta t} = \frac{N}{2T}$$

In some cases, frequencies higher than f_N may appear in the power spectrum and may not be distinguishable from the lower frequencies. To overcome this problem, the resolution rate is chosen such that:

$$\Delta t = \frac{1}{2f_{\max}}$$

where f_{\max} is the maximum possible frequency of interest in the investigation.

In standard practice the number of auto correlation points M are taken in between 5 to 15% of N .

The raw power spectrum from the auto-correlation signal needs to be smoothed by using windows in order to eliminate all the unwanted irregularities.

The frequently used windows are,

- (i) $0.5 + 0.5 \cos \frac{\pi \tau}{\tau_m}$ Hanning window
- (ii) $0.54 + 0.46 \cos \frac{\pi \tau}{\tau_m}$ Hamming window
- (iii)
$$\begin{aligned} & \left(1 - \frac{\tau}{\tau_m}\right) \left(1 - 6 \frac{\tau}{\tau_m}\right)^2 & \tau < \frac{\tau_m}{2} \\ & 2 \left(1 - \frac{\tau}{\tau_m}\right)^3 & \tau > \frac{\tau_m}{2} \end{aligned} \quad \text{Parzen window.}$$

In the present work, power spectral density and the smoothed power spectral density are calculated by using the following expressions, given by Parzen [22]

$$\phi(f) = 2 \Delta t R_{ff}(0) + 2 \Delta t \sum_{j=1}^M R_{ff}(j \Delta t) \cos 2\pi f_j \Delta t \quad \dots \quad (3.1)$$

$$\phi'(f) = 0.25 \phi\left(f - \frac{1}{2} \tau_m\right) + 0.50 \phi(f) + 0.25 \phi\left(f + \frac{1}{2} \tau_m\right) \quad \dots \quad (3.2)$$

In the present work 16 bit analog to digital converter is chosen for higher accuracy. Each signal is digitised into 1000 samples. For calculating auto-correlation function 300 samples are used. Maximum number of auto-correlation points, M , are taken 40 for calculating auto-correlation function and power spectral density.

CHAPTER - IV

RESULTS AND DISCUSSIONS

4.1 WHEEL WEAR:

Figure 16 shows the variation of wheel wear with number of passes for both up and down grinding conditions. Three regions of the wear characteristic curve are clearly distinguished.

Initially there is a rapid increase in wheel wear upto 25 passes, wheel wear increases at a slower rate upto about 150 passes and shows a steep rise thereafter for up grinding. It is seen that wheel wear in down grinding is slightly more than that in up grinding. The experimental results show that the redressing needs to be done after 125-150 passes for the grinding condition described earlier.

4.2 WHEEL LOADING:

Figure 17 shows the variation of wheel loading with number of passes. In the early stages of grinding (for 25 passes) wheel gets heavily loaded. The loading decreases with further increase in the number of passes showing a minimum value between 50 and 75 passes. The

wheel loading increases upto 125 passes and reaches a steady value where burning is observed.

In the initial stage when the wheel is in redressed condition, larger space between the grains is available for the metal particles as shown in Fig. 3A. With further grinding, attritious wear takes place and the grains become blunt leaving lesser space between the grains causing drop in the loading curve (Fig. 17). As the grinding proceeds the forces on the grains increase resulting in partial fracture and finally bond post fracture. This presents new grains for the grinding action and is responsible for increase in loading till a condition of burning is observed in the range of 125-175 passes necessitating redressing.

4.3 SURFACE ROUGHNESS:

Figure 18 shows the variation of surface roughness with number of passes. It is seen that as the number of passes increase, the surface roughness increases upto 100 passes for up grinding and then drops to a steady value at about 150 passes. Similar variation can be seen in the case of down grinding also.

Due to increased loading at 125 passes (Fig. 17) the burnishing action of the blunt grains causes a smoother surface.

Burning is observed after 125 passes for down grinding and at about 175 passes for up grinding suggesting redressing of the wheel.

4.4 RANDOM VIBRATION ANALYSIS:

Figures 4, 5, 6 and 7 show the tangential and radial vibration plots for up and down grinding conditions.

Figure 8, 9, 10 and 11 show the typical auto correlation plots for different grinding conditions. It is seen that the amplitude of auto correlation function is maximum for zero delay time and the amplitude of auto correlation function changes periodically with increase in delay time.

Figures 12, 13, 14 and 15 show the typical power spectral density plot for different grinding conditions. It is seen that the peak of the power spectral density occur at different frequencies.

Figures 23, 24 and 25 show the variation of frequency f_p corresponding to peak power spectral density with number of passes for radial and tangential vibration in the case of up grinding and down grinding conditions.

Figures 19, 20, 21 and 22 show the variation of peak power spectral density with number of passes for

radial and tangential vibration in the case of up grinding and down grinding conditions.

For radial vibration in up grinding (Fig. 19) the power spectral density shows a steep rise at about 125 passes. This steep rise in power spectral density for tangential vibration is also observed at about 100-125 passes. The steep rise corresponds to the suggested redressing condition of the wheel as observed in Figures 16 and 17, characterising wear and loading.

However no such correlation between loading and wear of the wheel and power spectral density in down grinding (Figures 16, 17, 21 and 22) is observed.

CHAPTER - V

CONCLUSIONS AND FUTURE WORK

While grinding Mild Steel with A36-J5-V10 wheel for specific up grinding conditions of the test, there is a steep rise in the power spectral density after 125 passes. After about the same grinding time, there is a significant change in wheel wear and wheel loading for the same grinding conditions.

Redressing point in the range of 125-150 passes, as observed from the wheel loading and wheel wear tests, is also predicted from the steep rise in power spectral density in up grinding. From the results of the present investigation, it is concluded that wheel loading has significant effect on power spectral density of the random vibration signals during up grinding.

For future work, it is suggested that the random analysis could be carried out for a range of table speeds, depth of cut and different type of grinding wheels employing the system used in this investigation. This would eventually lead to automatic control of redressing the grinding wheel by monitoring the random vibration signal.

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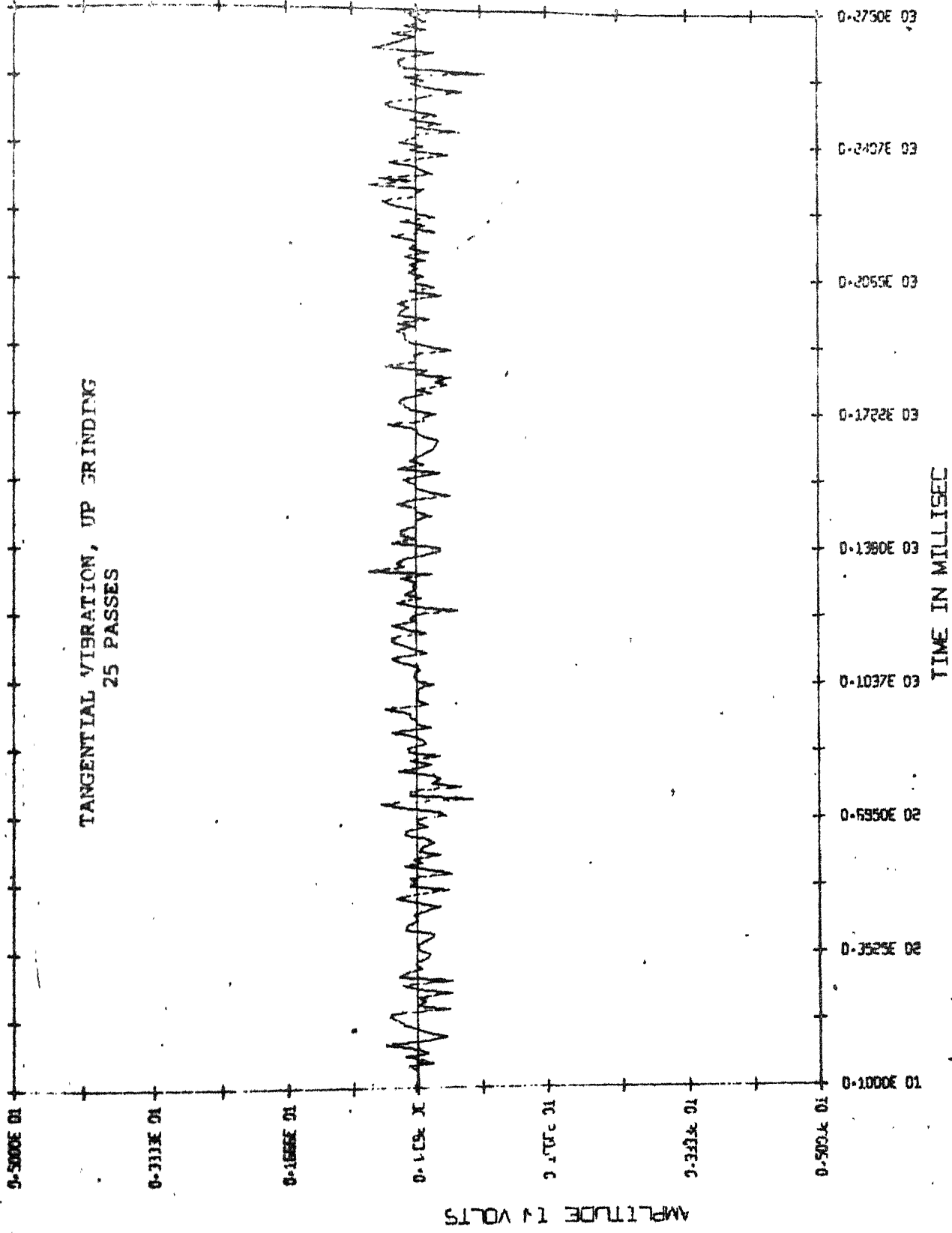


FIG. 4 VIBRATIONAL PLOT

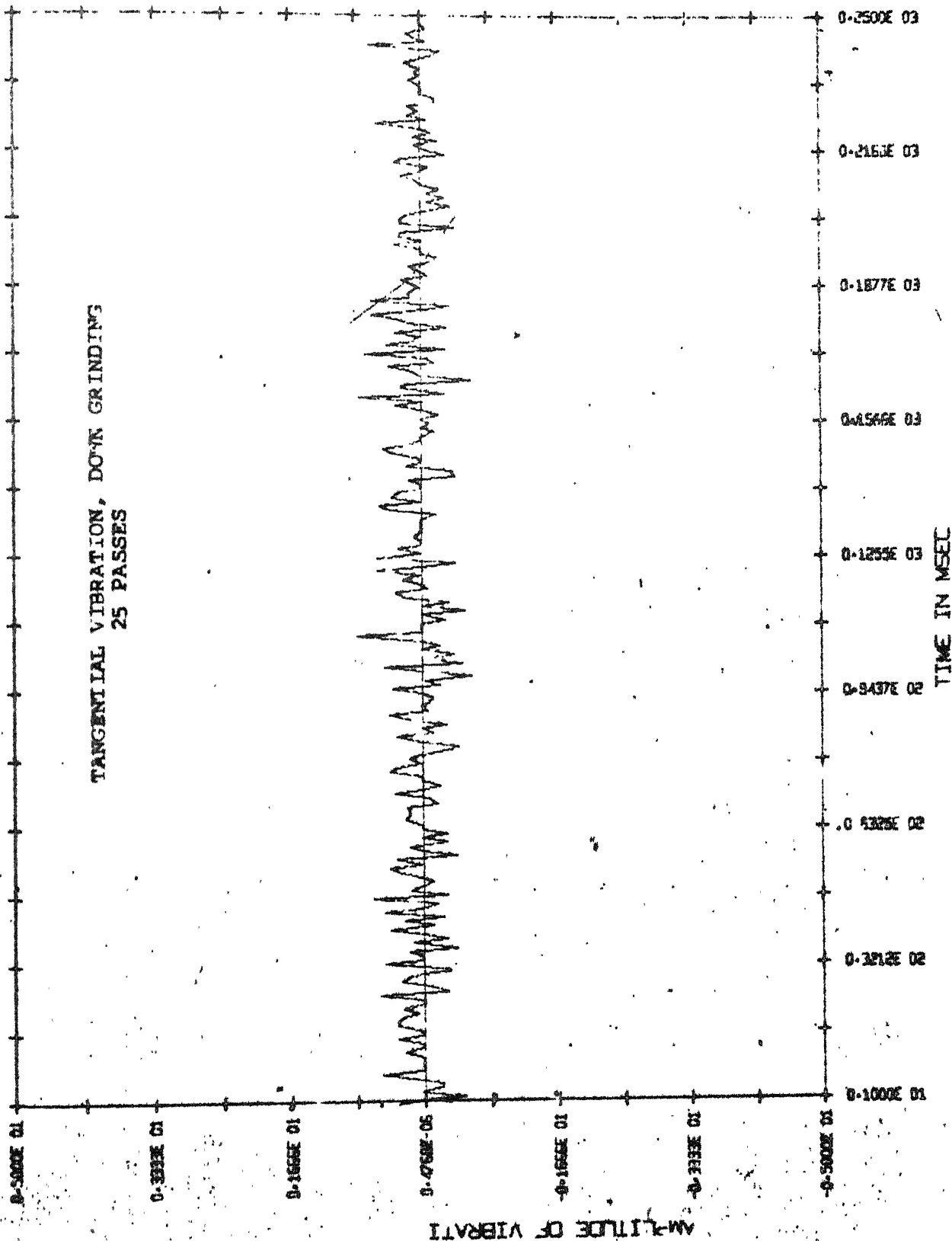


FIG-5 VIBRATIONAL PLOT DOWN GRINDING

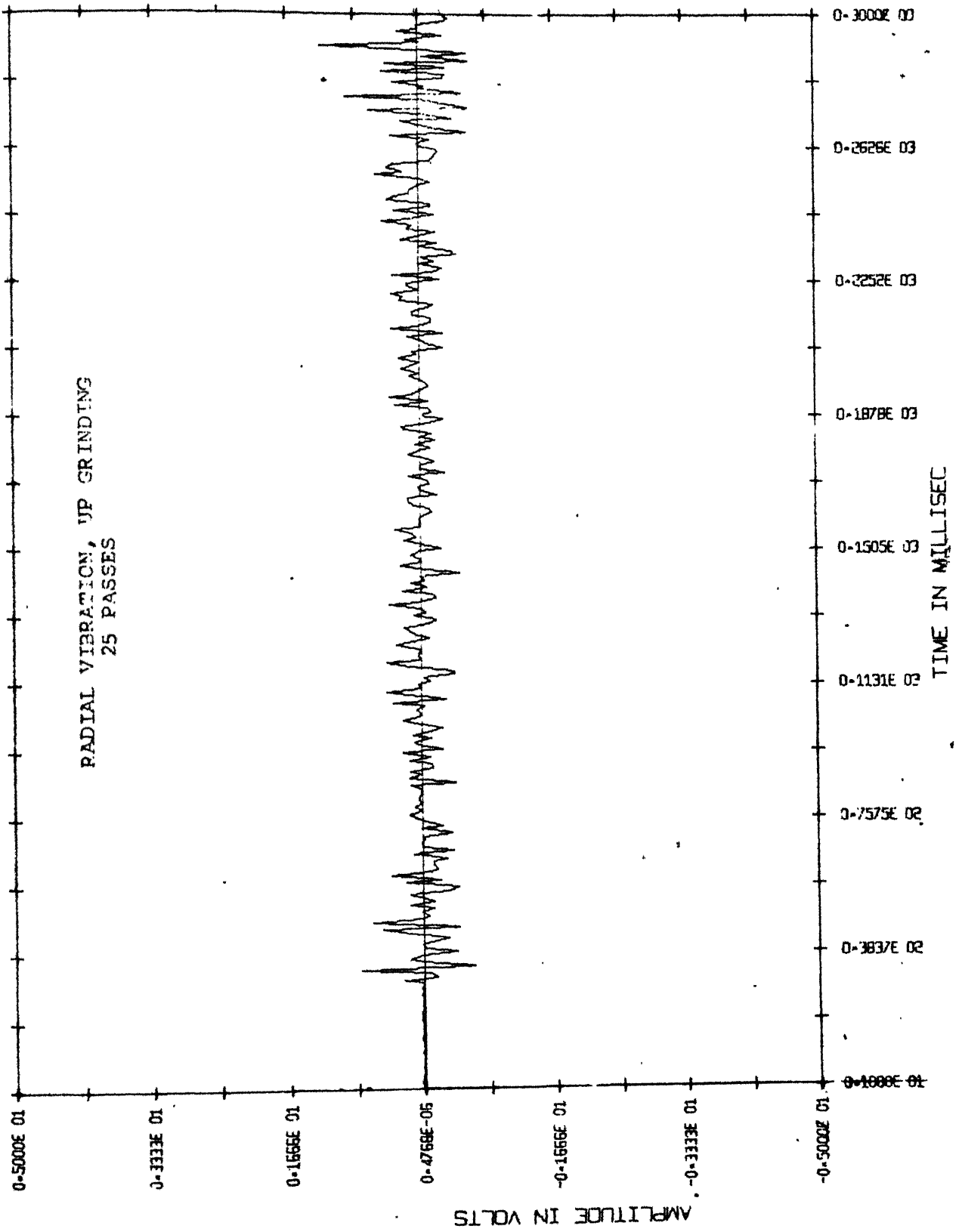


FIG. 6 VIBRATIONAL PLOT

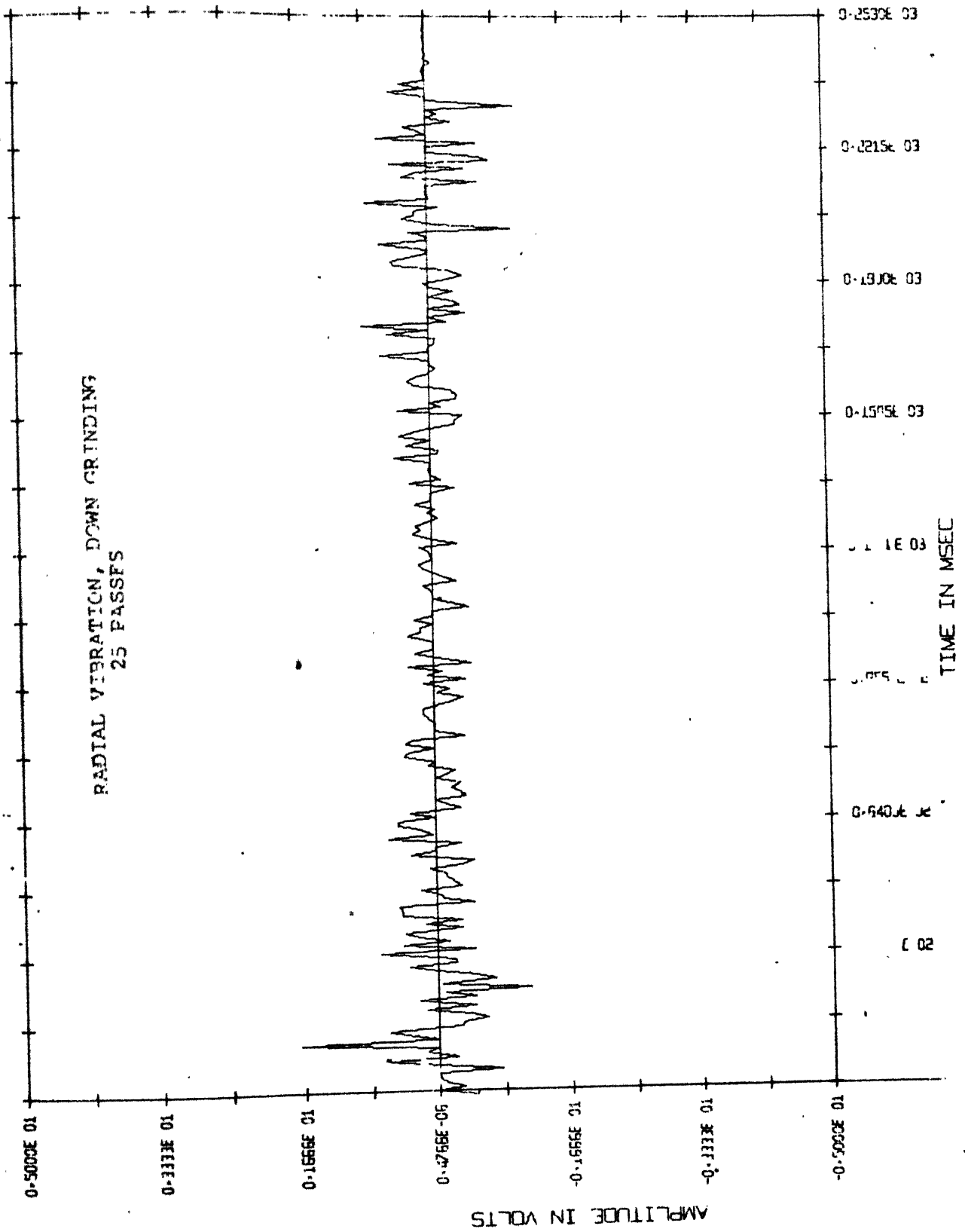


FIG. 7 VIBRATIONAL PLOT

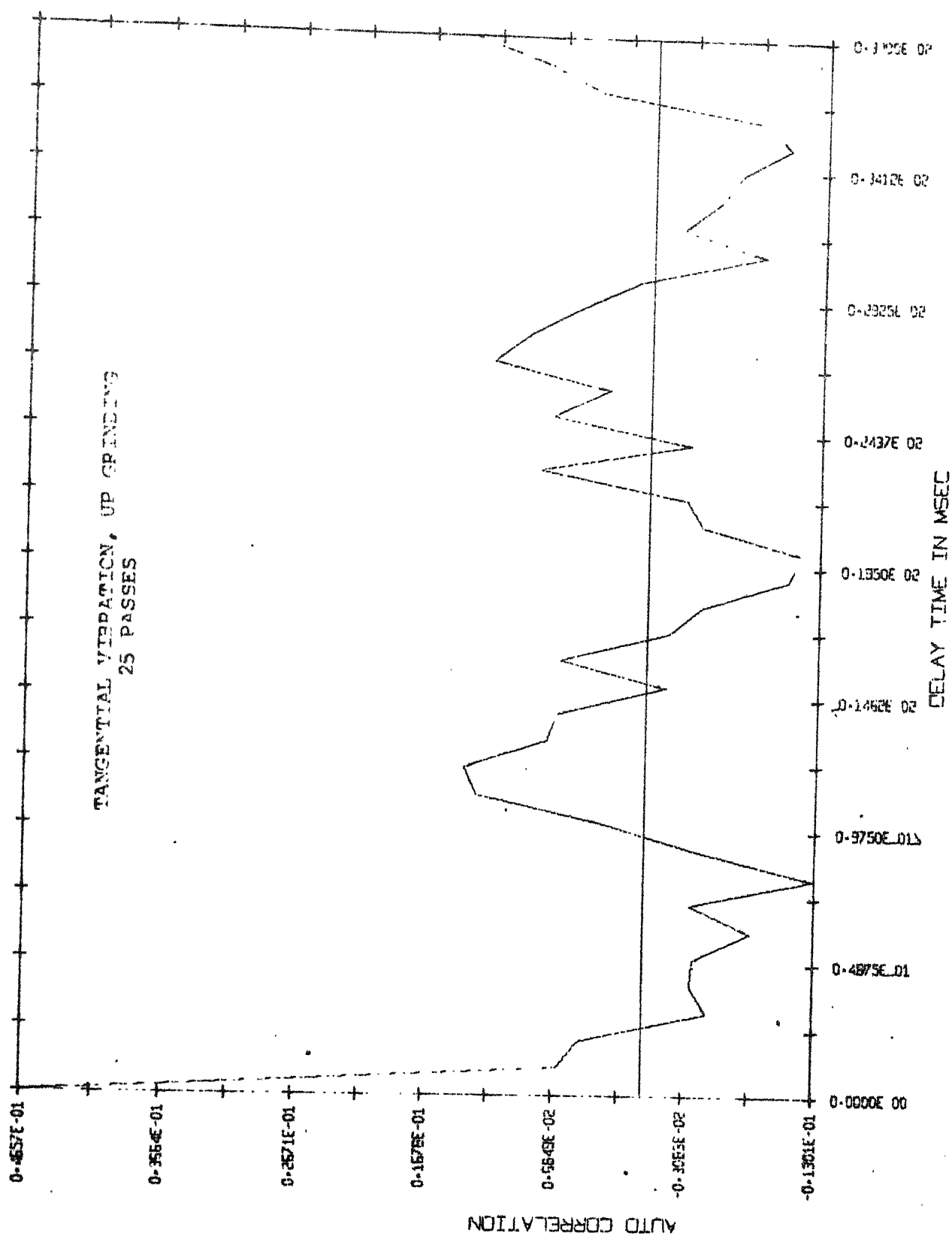


FIG. 8 AUTO CORRELATION PLOT

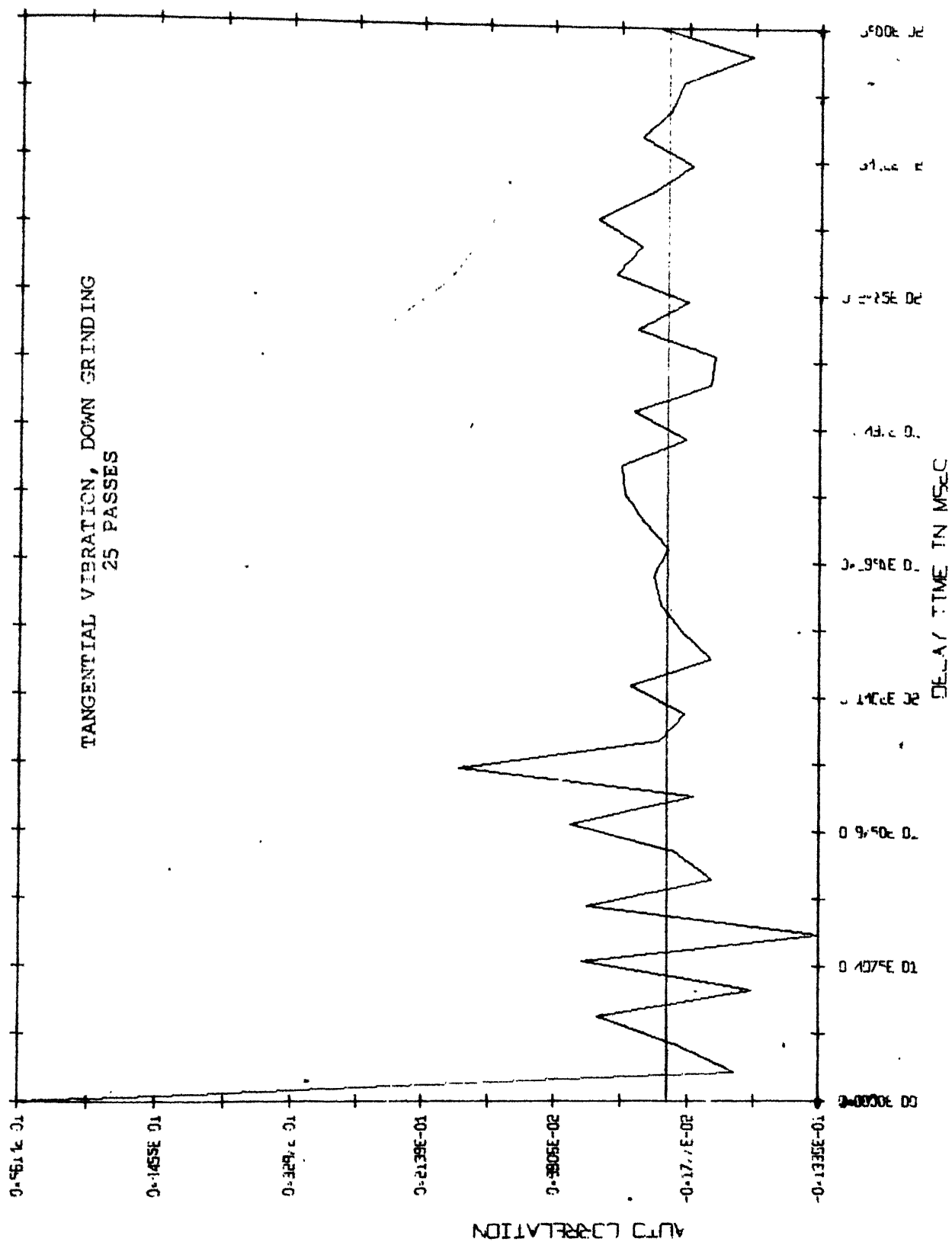


FIG. 9 AUTO CORRELATION PLOT

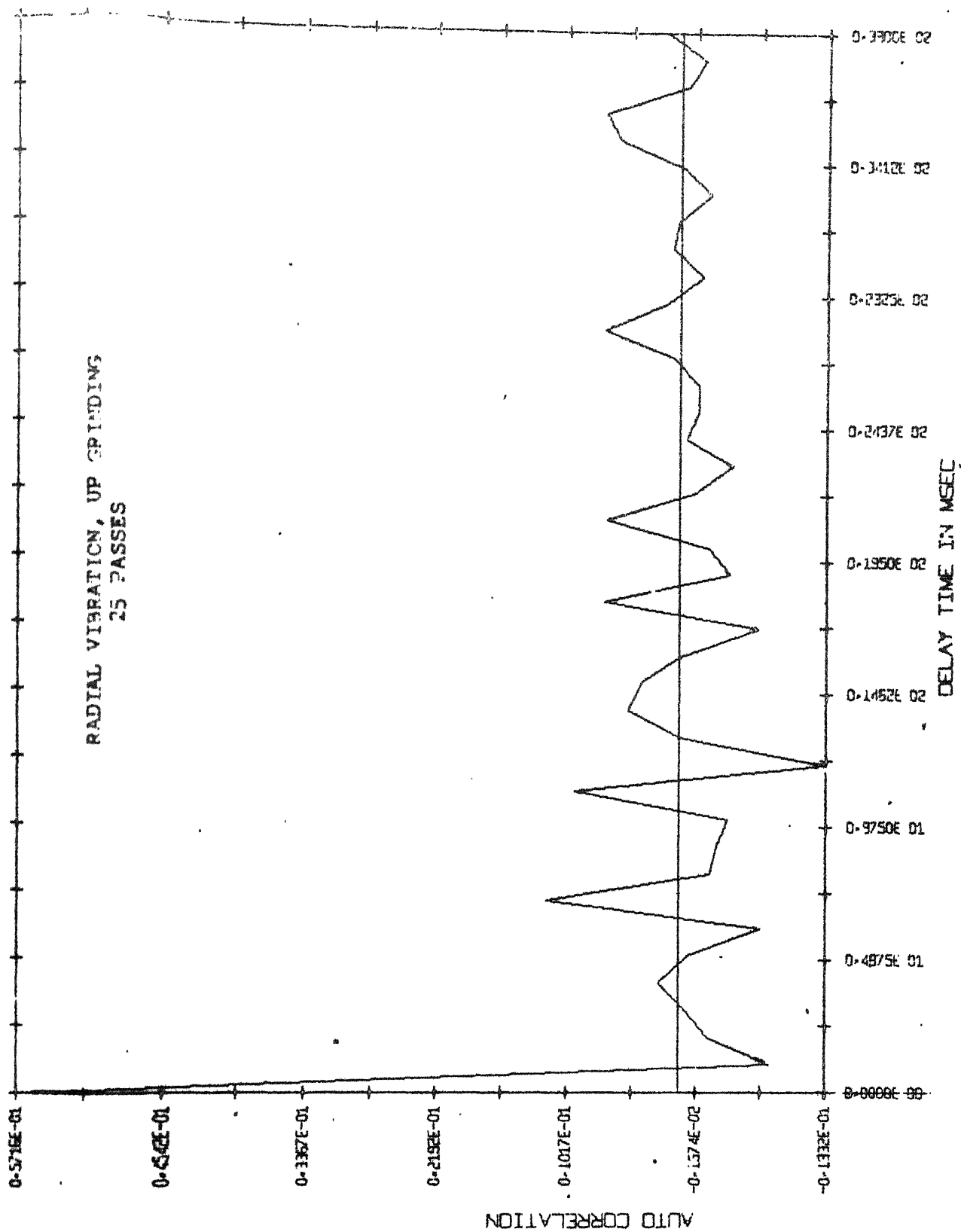


FIG. 10 AUTO CORRELATION PLOT

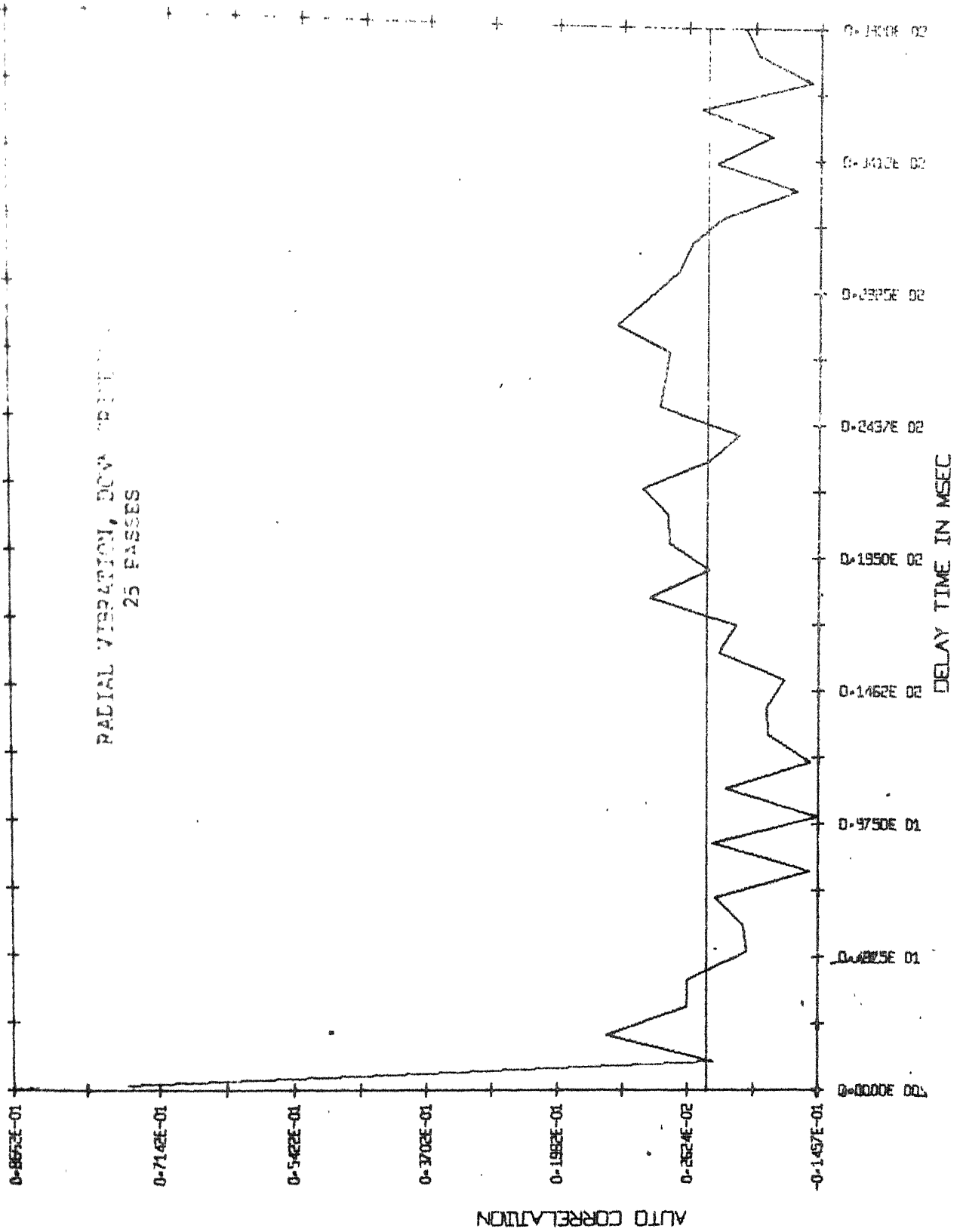


FIG. 11 AUTO CORRELATION PLOT

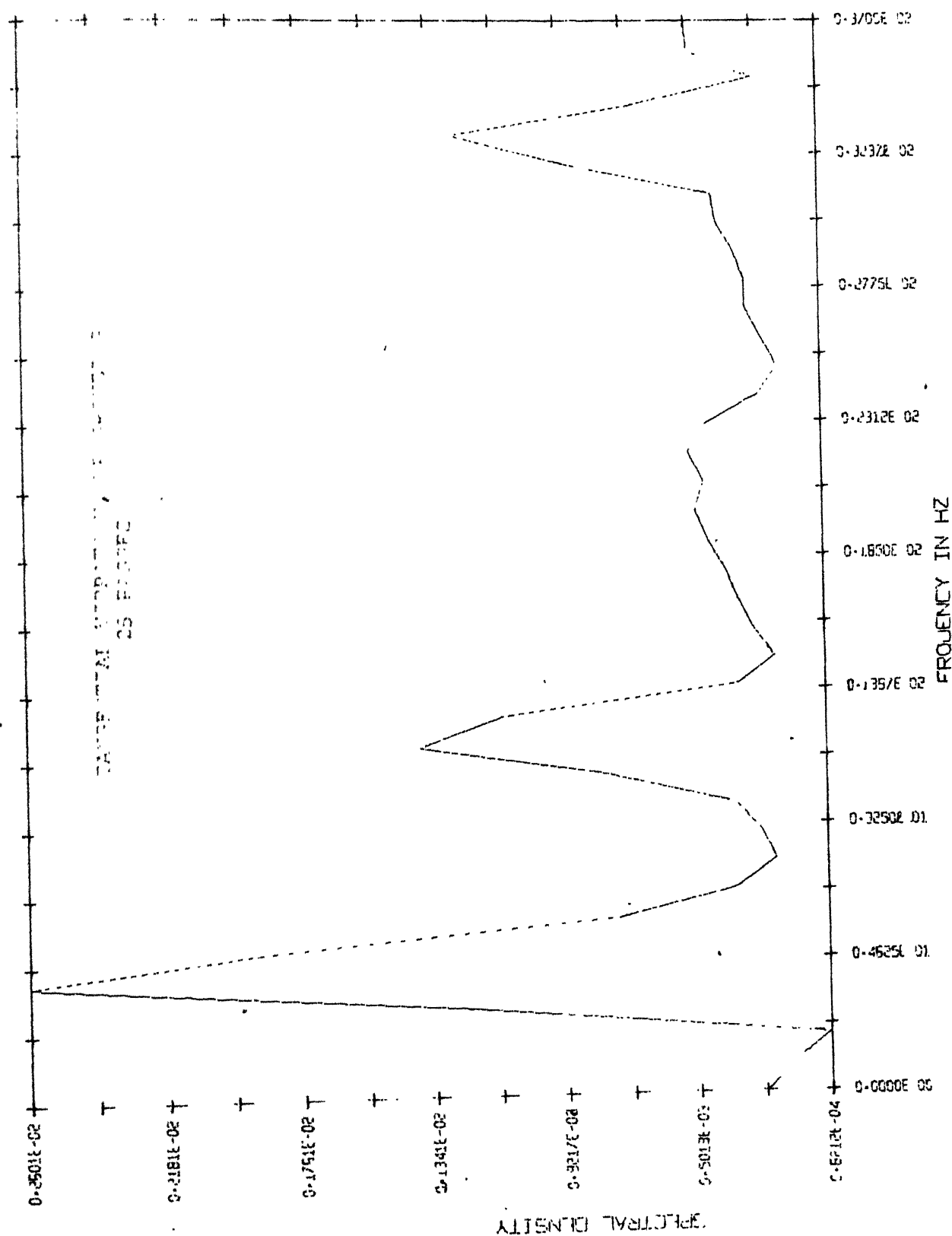


FIG-12 SMOOTHED SPECTRAL DENSITY PLOT

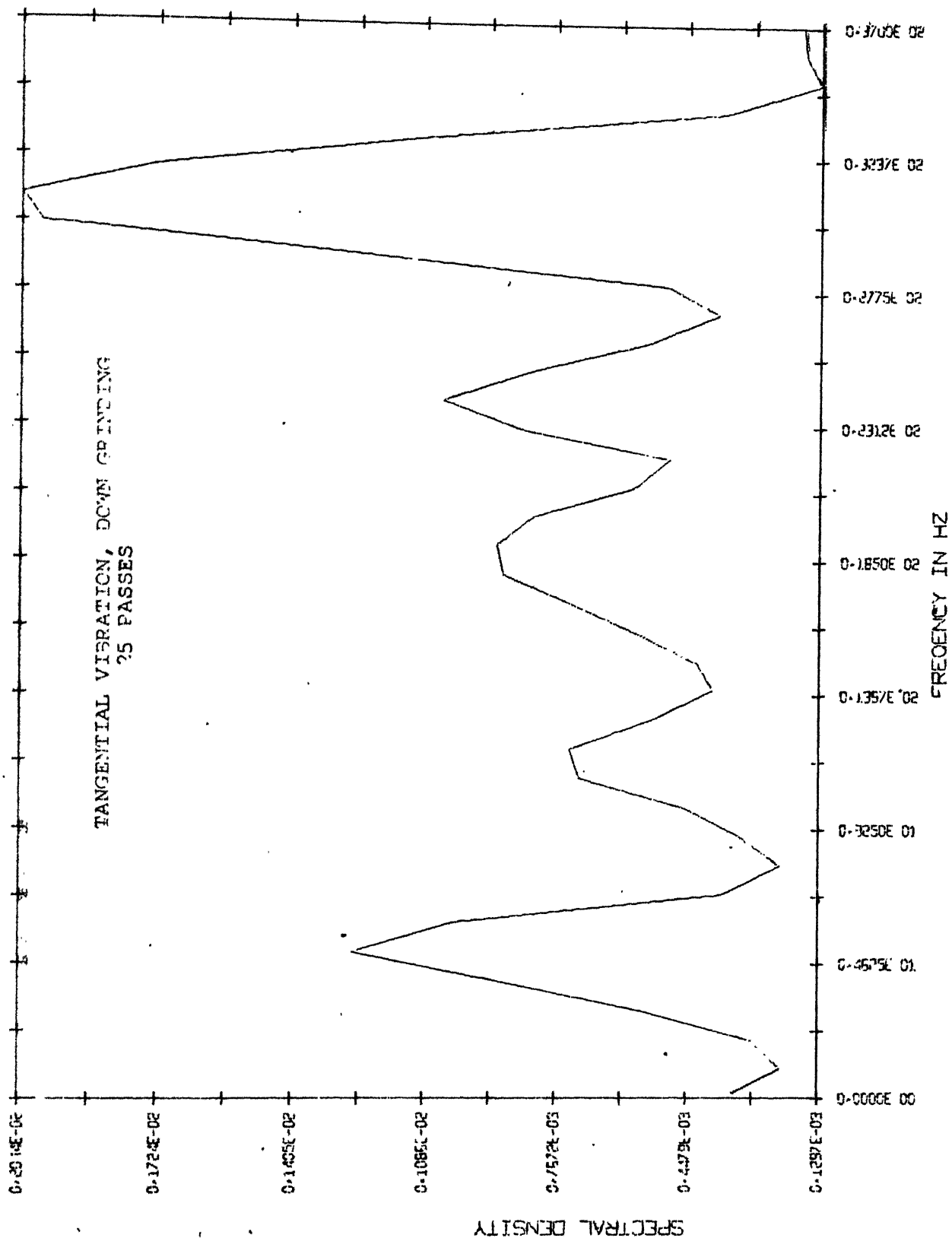


FIG. 13 SMOOTHED POWERSPECTRAL DENSITY PLOT

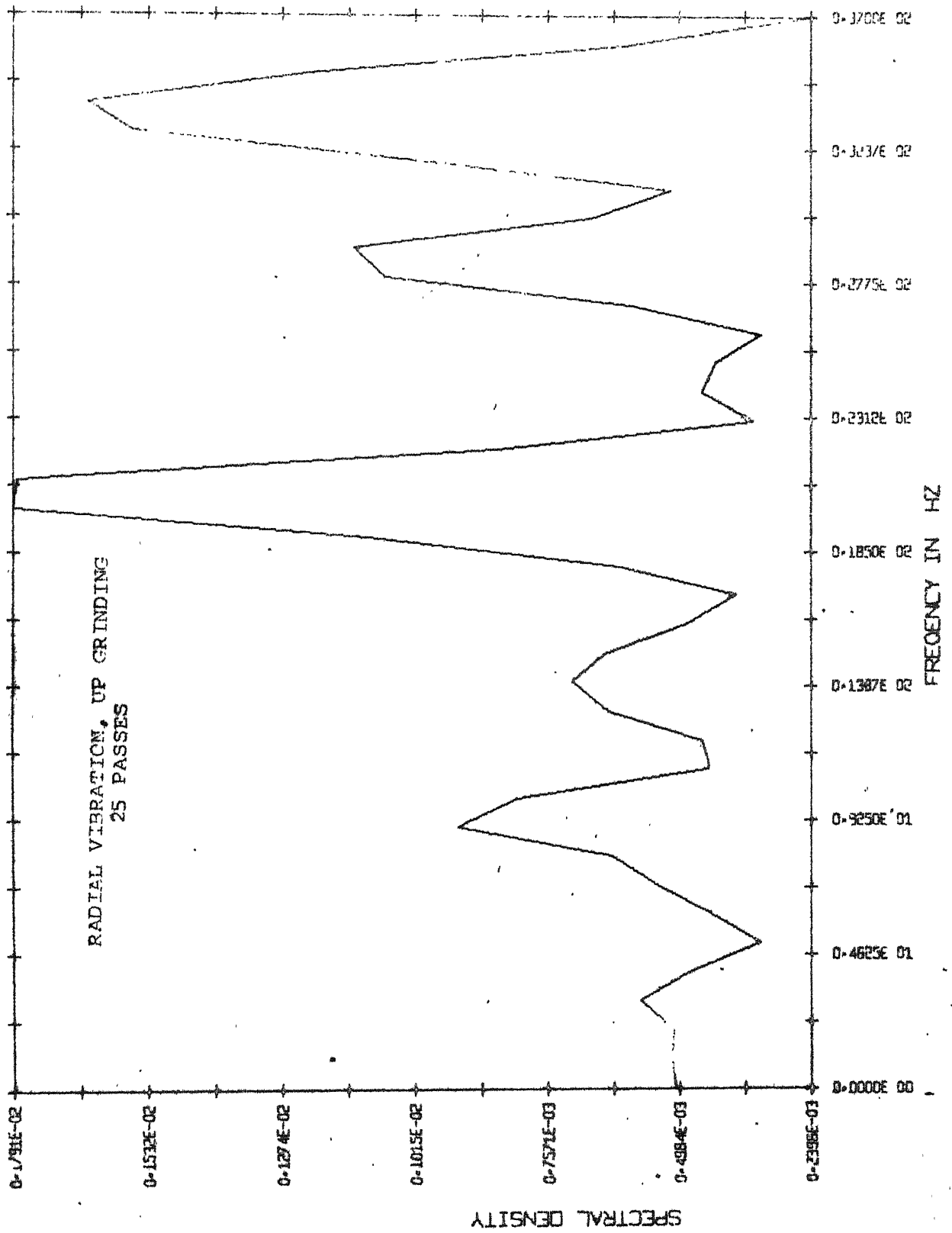


FIG-14 SMOOTHED SPECTRAL DENSITY PLOT

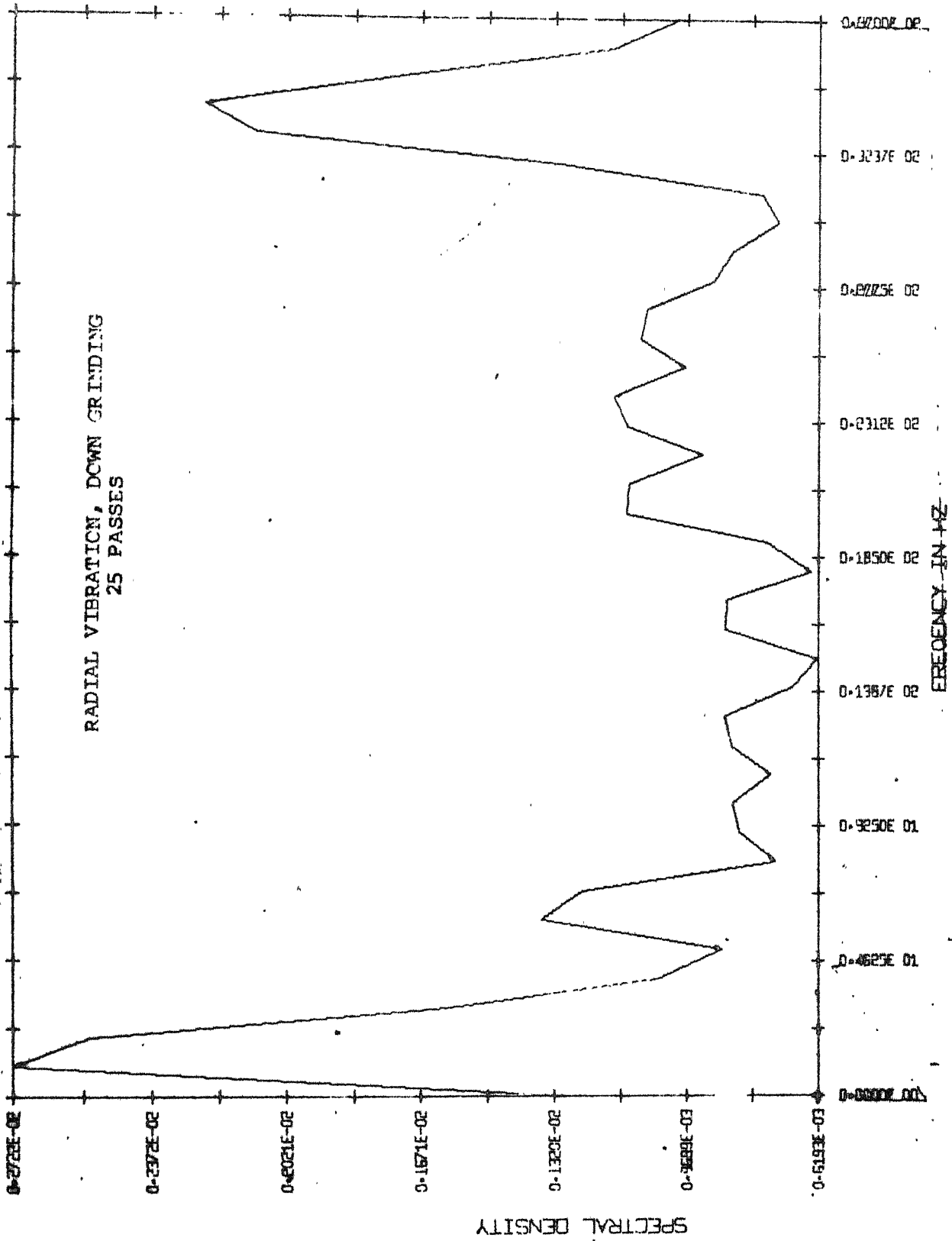


FIG.15 SMOOTHED SPECTRAL DENSITY PLOT

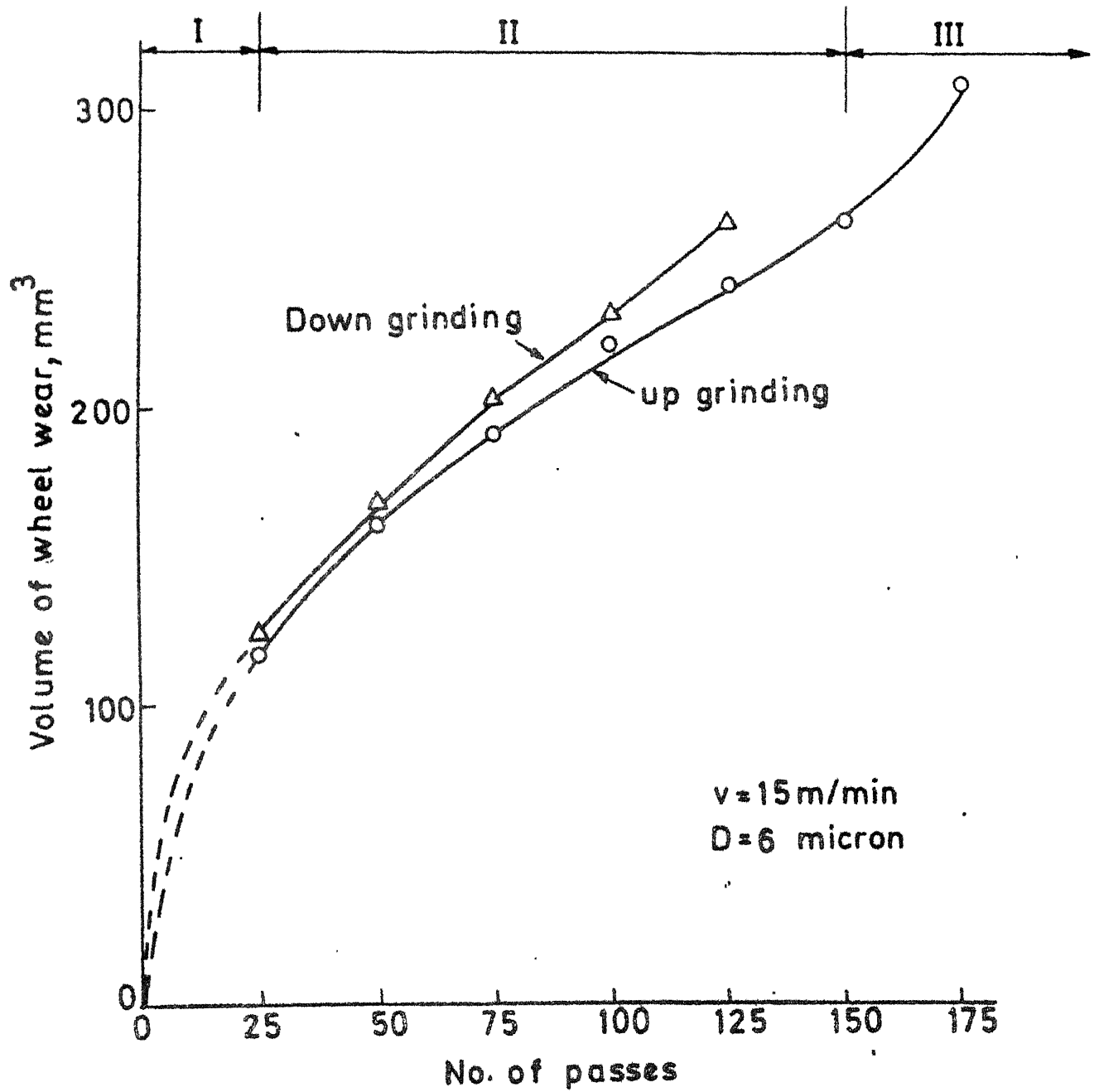


FIG.16 VARIATION OF WHEEL WEAR WITH NO. OF PASSES

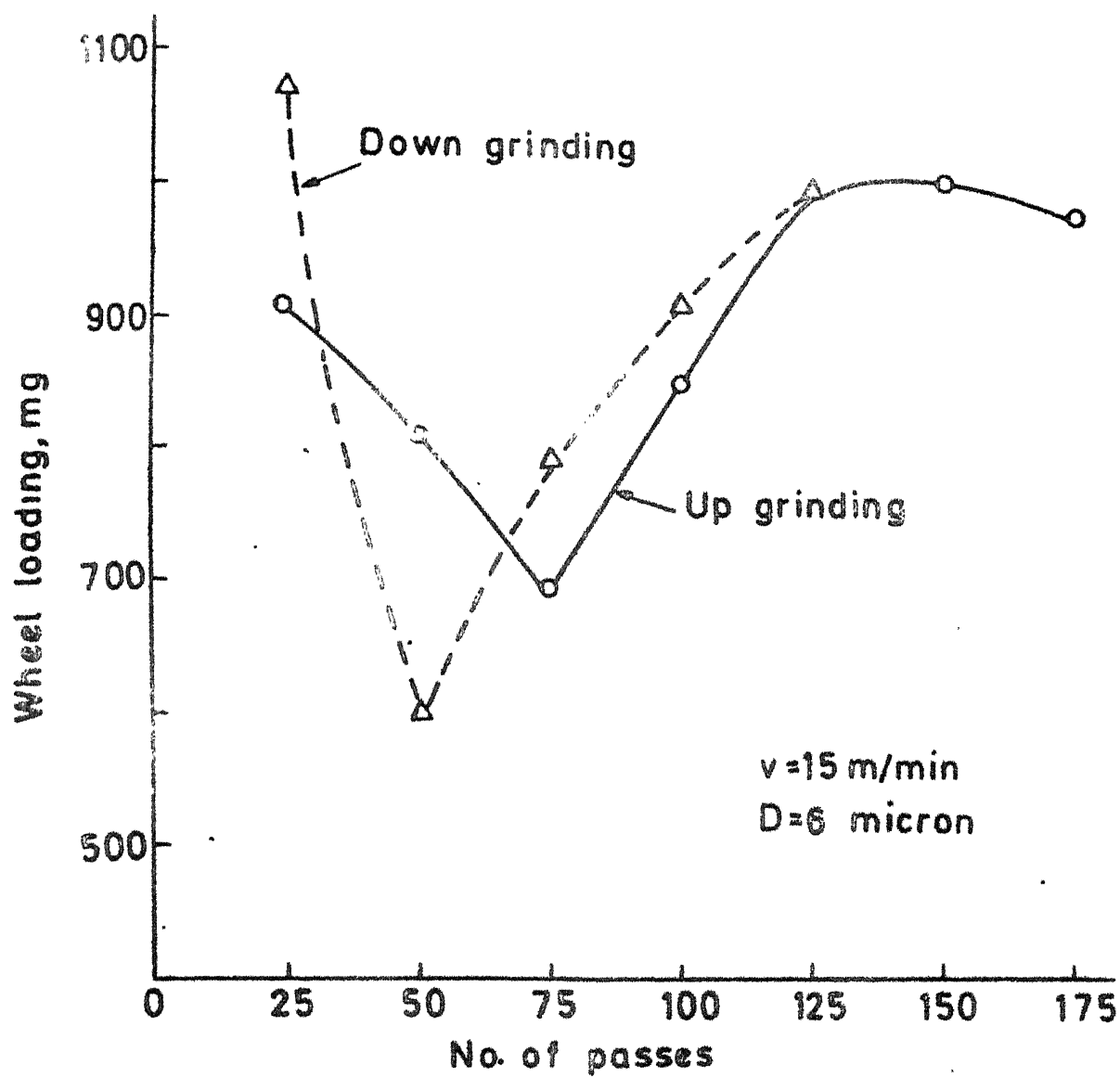


FIG.17 VARIATION OF WHEEL LOADING WITH NO. OF PASSES.

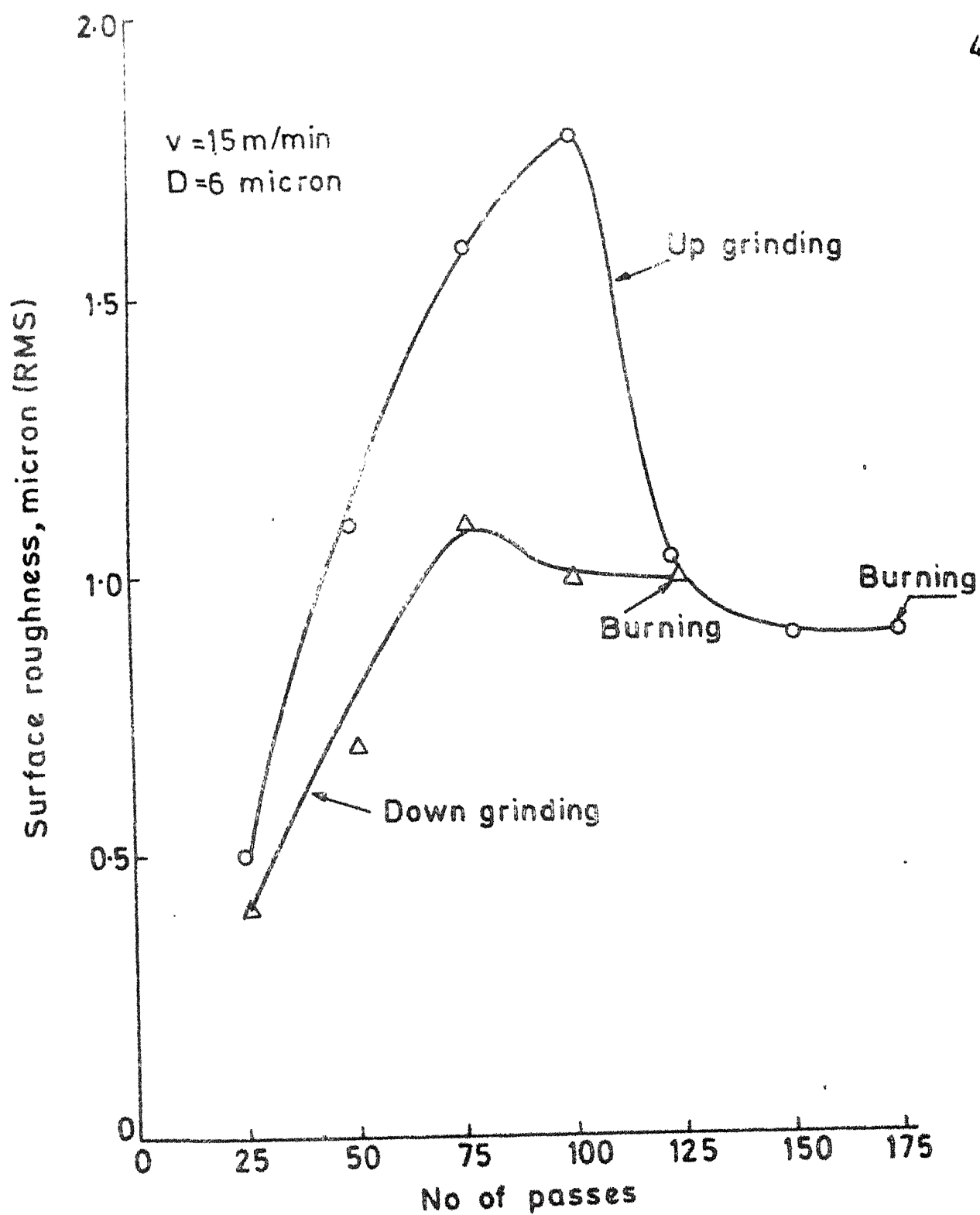


FIG.18 VARIATION OF WORK-PIECE ROUGHNESS WITH NO. OF PASSES

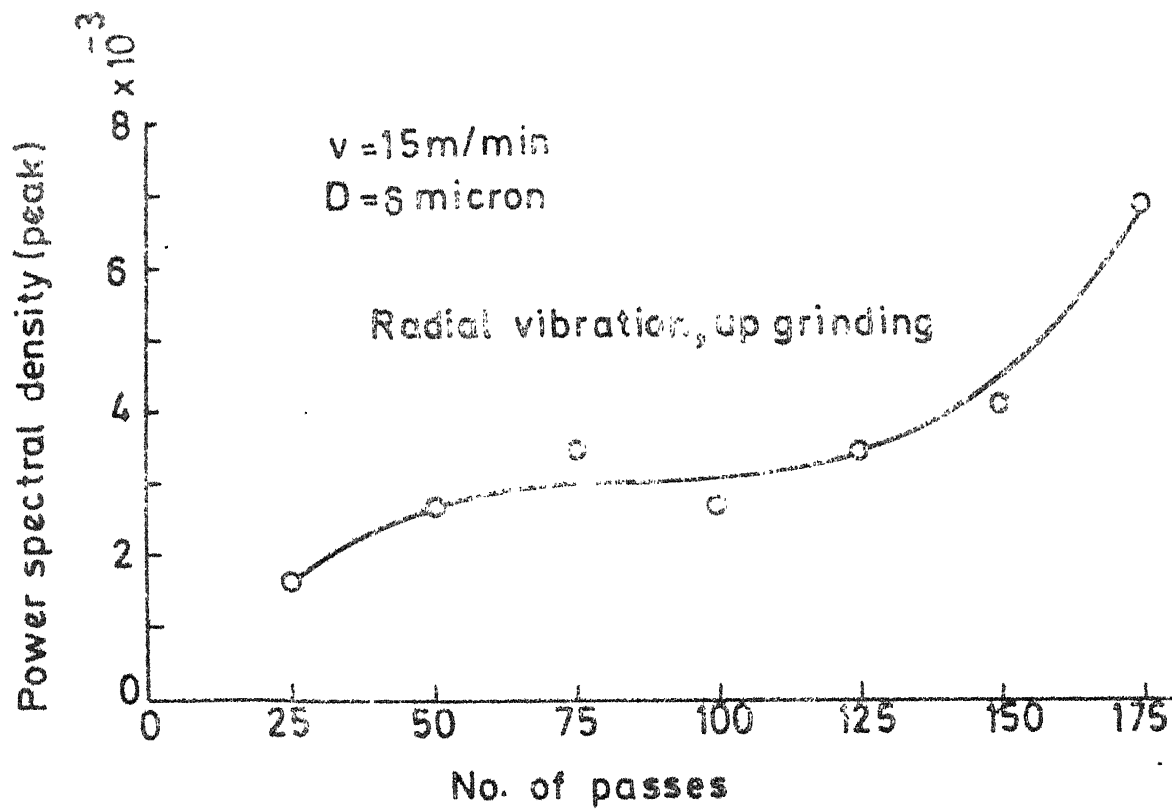


FIG.19 VARIATION OF PSD WITH NO. OF PASSES

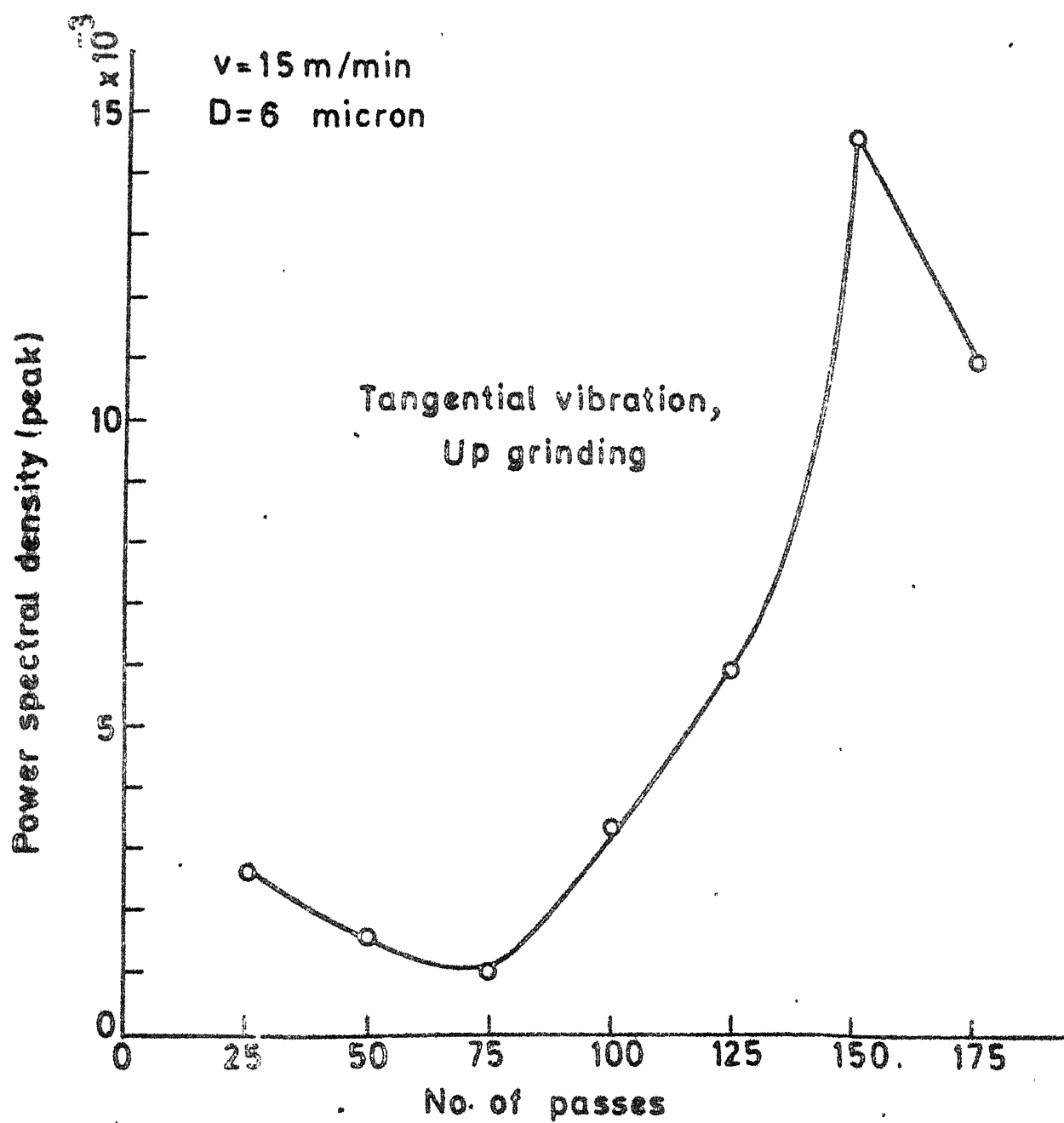


FIG.20 VARIATION OF PSD WITH NO. OF PASSES

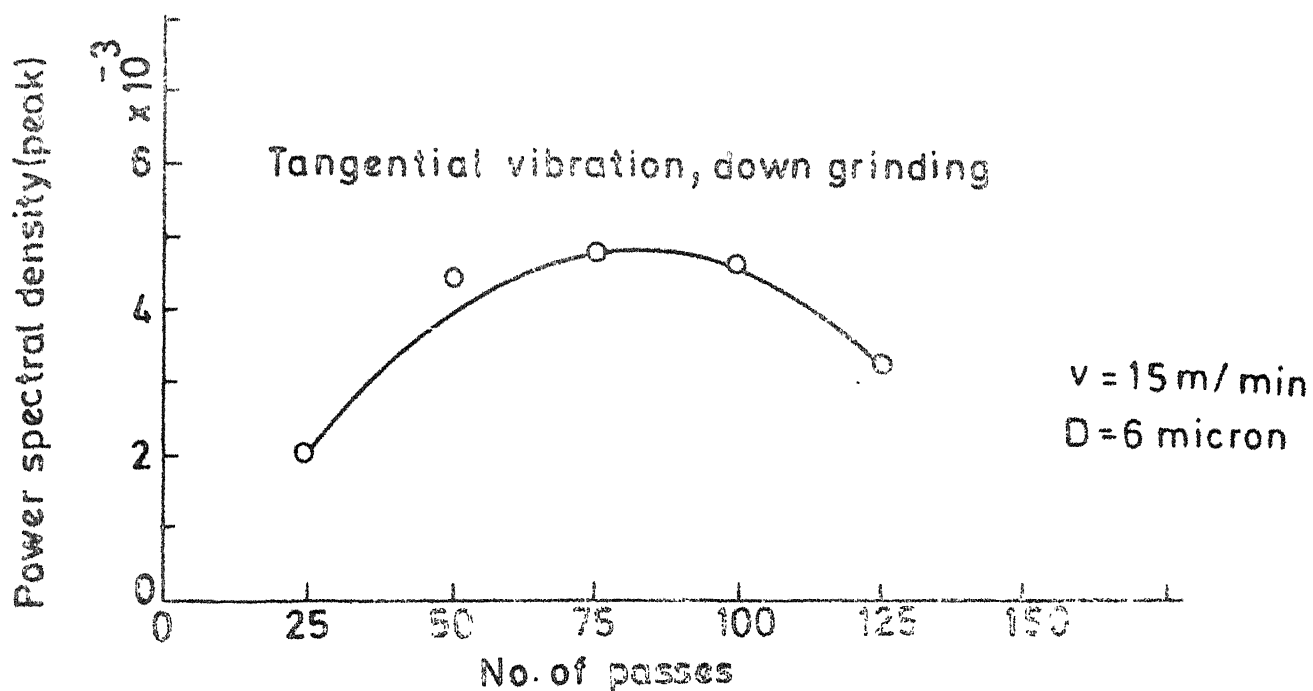


FIG.21 VARIATION OF PSD WITH NO. OF PASSES

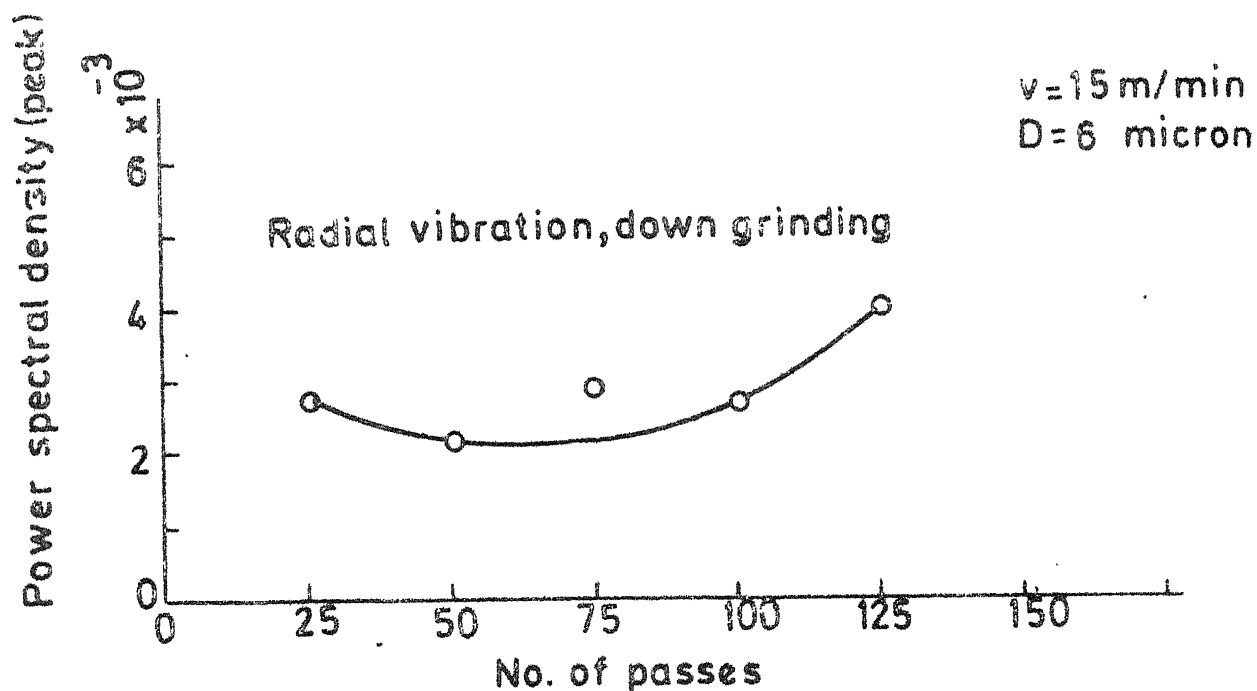


FIG.22 VARIATION OF PSD WITH NO. OF PASSES

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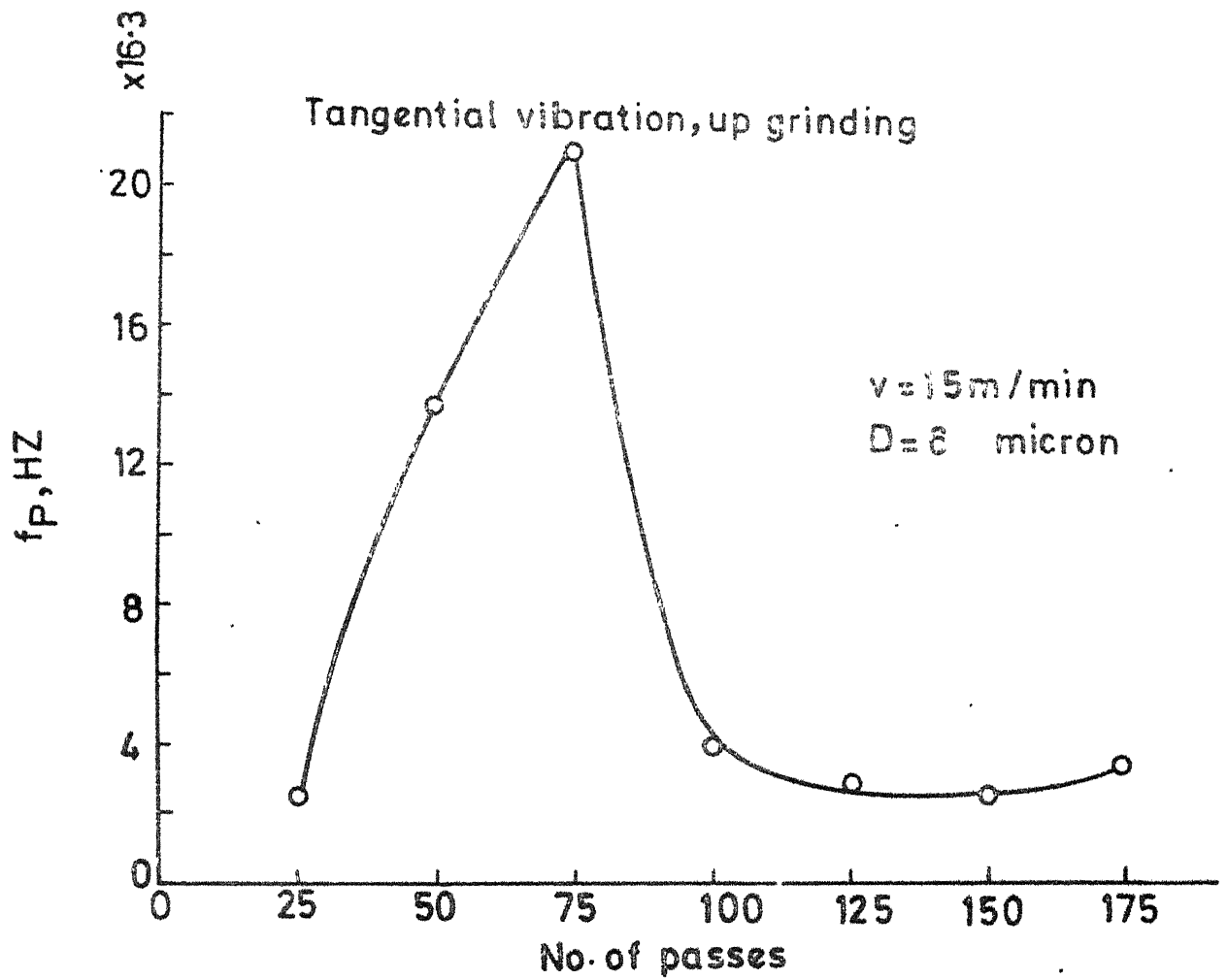


FIG.23 VARIATION OF f_p WITH NO. OF PASSES

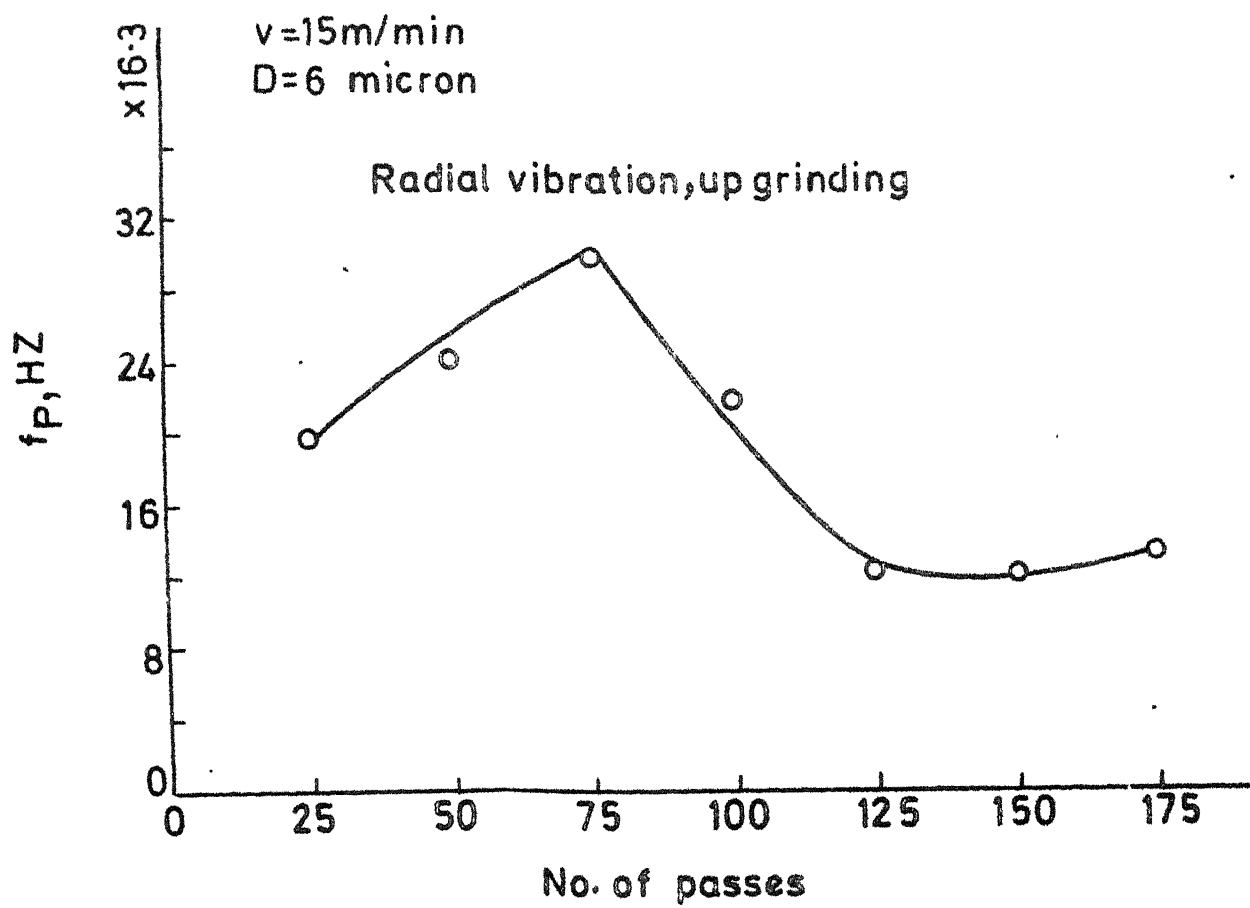
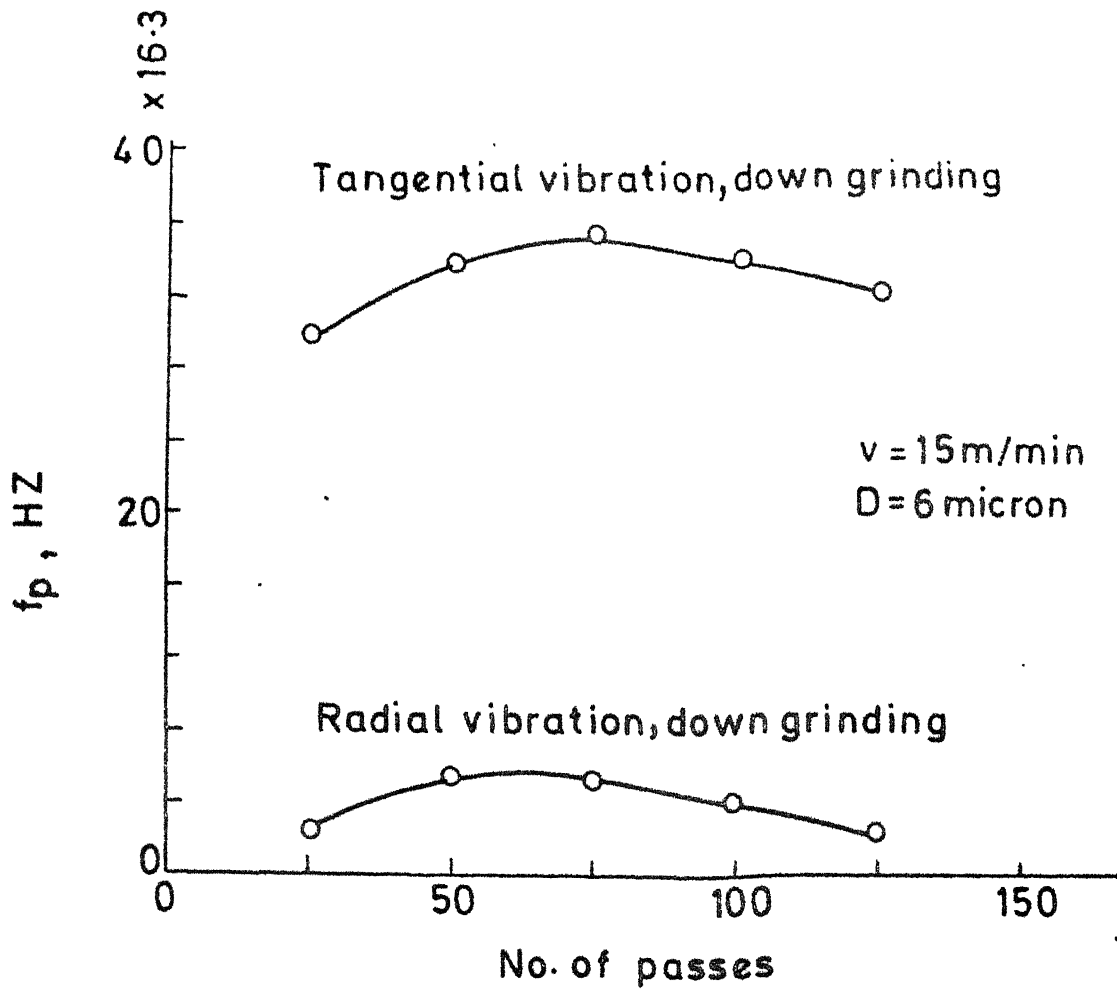


FIG.24 VARIATION OF f_p WITH NO. OF PASSES

FIG.25 VARIATION OF f_p WITH NO. OF PASSES

APR 10 1964

```

*****
* THIS PROGRAM IS FOR INITIALIZING THE TAPE.
*
// JOB
*
* THE SUBROUTINE SCCH
* THE PROCESS PROGRAM
* THE LOGIC OF THE PROGRAM
DATA IDDR/0550/
11=0
12=0
13=0
14=0
WRITE(4)IDDR,11,12,13,14
READ(4)
CALL EXTP
END
// AND TEST
*CC=10
*****
* THIS PROGRAM IS FOR LOGGING IN THE AVALANCHE SIGNAL AND STORE
* THE DATA IN THE DIGITIZED FORM.
*****
// JOB
// FOR LOG
*LOGS(KEYBOARD, MAGNETIC TAPE, TYPE=1100)
*FORMATTED INPUTS
*THE PROCESS PROGRAM
DATA IDDR/0550/
SEARCH FOR 55 RECORD
CALL SCCH
WRITE(1,12)
FORMAT(5X, 'LOGGING PROCEDURE STARTED')
WRITE(1,10)
FORMAT(5X, 'ENTER THE HEADER RECORD 1/5X, 015 5(12,1X)FORMAT/
1,5X, 'AVALANCHE PROCESSED LIGHT CONES'//)
CALL BUSY
READ(2,11)ID,12,13,14,15,16
FORMAT(5(12,1X))
CALL BUSY
IF(12)1,2,1
IF(13)1,3,1
CONTINUE
GO TO 4
WRITE(1,11)ID,12,13,14,15,16
WRITE(1)ID,12,13,14,15,16
CALL EXTP
CALL EXTP
GO TO 5
4 WRITE(4)IDDR,10001
REWRITE 4
WRITE(1,13)
FORMAT(40DAYS LOGGING OVER SWITCH OFF THE SYSTEM')
CALL EXTP
END
*****
* THIS SUBROUTINE HELPS IN SEARCHING THE DATA UNDER THE HEADER
* CONDITIONS.
*****
// FOR
SUBROUTINE SCCH
DATA IDDR/0550/
DIMENSION IDDR(5)

```

```

      REWIND 4
      READ(1) IJURY
      CALL JURY(IJURY=ID(1000),IC,20,10)
10    DO 11 I=1,5
      READ(1)
11    CONTINUE
      STOP
20    CONTINUE
      END
// END
SUBROUTINE TRANS
      C1=1.0/(DATA(1000))
      IP=1
      IP=500
      DO 10 I=1,2
      AR(1504)(DATA(I),J=10,IP)
      IN=IN+500
      IP=IP+500
10    CONTINUE
      RETURN
      END
// ASM

```

```

      DATA      370      /3FME
      L1=2      2
      AREA1      1
      AREA2      1
      20001      DC      /1000
      PASC      DC      ***
      STD      T0AP
      STX      01 XR1+1
      STX      02 XR2+1
      STX      03 XR3+1
      LDX      01 1000
      START      LDX      2 15
      L1=3F      ALP1
      DC      0
      MDX      LOOP1
      LD      AREA1
      STO      01 DATA-1000
      LOOP2      LDX      2 -1
      MDX      1 -1
      MDX      START
      XR1      LDX      01 ***
      XR2      LDX      02 ***
      XR3      LDX      03 ***
      LOP      L TEMP
      RSC      1 PASC
      END

```

```

*****
*      THIS PROGRAM IS FOR PROCESSING DATA TO COMPUTE AUTO CORRELATION*
*      AND POWER SPECTRAL DENSITY POINTS.
*****
// JOB
// FOR PRIMS
*1PCS(MAGNETTAP,TYPEARTER,KEYBOARD,PLOTTER)

```

[illegible]

```

C      FOR THE FIRST 1000, CHOOSE THE APPROXIMATE VALUE OF X AND Y.
C      Y-Axis CHANGES THE SCALE. IF X IS MAXIMUM, Y IS 1.25E-05. IF
C      X IS MINIMUM, Y IS 1.25E-05. PROPORTION FOR X AND Y IS
C      100:1. THE NEXT EIGHT CARDS.
      Y1=Y(1)
      Y2=Y(1)
      DO 350 I=2,10
      IF (Y(I)-Y1) 100,200,200
100      Y1=Y(I)
200      IF (Y(I)-Y2) 350,350,300
300      Y2=Y(I)
350      CONTINUE
      WRITE(1,100)
      FORMAT(1P LABEL OF X-AXIS IS 20 CHARACTER, 10A2)
      CALL FORT
      READ(2,101) LABLX
      WRITE(1,105)
105      FORMAT(1P LABEL OF Y-AXIS IS 20 CHARACTER, 10A2)
      CALL FORT
      READ(2,101) LABLY
      WRITE(1,106)
      CALL FORT
106      FORMAT(1P TITLE 100A2 FOR PLOT)
      READ(2,107) TITL
107      FORMAT(30A2)
C***** SCALING FOR PLOT
      SX=8./(XMAX-XMIN)
      SY=6./(YMAX-YMIN)
      CALL SCALE (SX,SY,XMIN,XMAX,YMIN,YMAX)
C *****
      CALL PLOT(1,XMIN,Y(1))
      DO 200 I=1,10
      CALL PLOT(2,PLOT(I-1),Y(I))
200      CONTINUE
      CALL PLOT(1,XMAX,Y(1))
      UX=(XMAX-XMIN)/10.
      UY=(YMAX-YMIN)/12.
      CALL FGRID(1,XMIN,YMIN,UX,16)
      CALL FGRID(1,XMAX,YMIN,UY,12)
      CALL FGRID(2,XMAX,YMAX,UX,16)
      CALL FGRID(3,XMIN,YMAX,UY,12)
      IF (XMAX-XMIN) 10,20,20
10      CALL PLOT(1,0.0,YMIN)
      CALL PLOT(2,0.0,YMAX)
20      IF (YMAX-YMIN) 30,40,40
30      CALL PLOT(1,XMIN,0.0)
      CALL PLOT(2,XMAX,0.0)
C***** X-AXIS ANNOTATION
40      A=XMIN
      DO 75 I=1,9
      CALL FCHAR(A=0.04/SX,YMIN=0.1/SY,.06,.08,4.712385)
      WRITE(1,17) A
17      FORMAT(E11,4)
      A=A+2.*UA
75      CONTINUE
C***** X-AXIS ANNOTATION
      CALL FCHAR(XMIN,78X,XMIN=.96/SY,.1,.1,0.0)
      WRITE(1,100) LABLX
400      FORMAT(10A2)
C***** WRITING THE TITLE FOR THE PLOT
      CALL FCHAR(XMIN,XMIN=1.26/SY,0.1,0.1,0.0)
      WRITE(1,50) TITL,(IDUM(I),I=1,5)
50      FORMAT(1X,8F10.0,6X,30A2,I4,1H/,I2,1H/,I2,1H/,I2,1H/,I2)

```

```

000000 Y=X15-A+0.0001
      A=Y*AX
      DO 10 J=1,7
      CALL SCORP(X(J)=.91/SX,A=.64/SY,.00,.05,.00)
      WRITE(6,F17.9)
      A=A-2.*Y
10    CONTINUE
      CALL SCORP(X(1)=.91/SX,Y(1)=1./SY,.1,.1,1.570796)
      WRITE(6,F17.9)
      CALL PRINT(1,X(AX)+1./SX,Y(AX)=2./SY)
      CALL PRINT(2,X=AX+1./SX,Y=AX=4./SY)
      CALL PRINT(1,X=2X+3.5/SX,Z(1)=1./SY)
      RETURN
      END
*****
* THIS SUBROUTINE READS THE DIGITISED DATA FROM THE LAPC TO
* STEPS OF 500 FOR ONE GIVEN GEOMETRIC CONDITION.
*****
// FOR
      SUBROUTINE READ
      COMMON IOAPA(1000)
      IM=1
      IP=500
      DO 10 J=1,7
      READ(4) (IOAPA(I),I=1,IP)
      JH=J+500
      IP=JH+500
10    CONTINUE
      RETURN
      END
*****
* THIS SUBROUTINE IS IN CHARGE OF THE DIGITISED DATA TO THE ACTUAL
* VALUE.
*****
// FOR
      SUBROUTINE ALIBLY, N, I
      DIMENSION I(500)
      COMMON IOAPA(1000)
      CONV=5./16.384.
      DO 10 I=1,500
10    IOAPA(I)=IOAPA(I)/2
      DO 11 K=1,500
11    Y(K)=PRINT(1,IOAPA(K))*CONV
      CALL SCORP(Y,N,I)
      RETURN
      END
*****
* THIS SUBROUTINE READS THE VALUES X(DIGITISED DATA), COMPUTES
* AND CORRELATION VALUES AND RETURNS IT.
* N = NUMBER OF SAMPLES TO BE CONSIDERED.
* M = NO. OF CORRELATION POINTS.
*****
// FOR
      SUBROUTINE ALTOP(X,I,M)
      DIMENSION X(500),ACORR(251)
      SUMX=0.0
      DO 40 J=1,X
      SUMX=SUMX+X(J)
40    CONTINUE
      XBAR=SUMX/X/IOAPA(5)
      SUMSJ=0.0
      DO 50 J=1,X
      SUMSJ=SUMSJ+(X(J)-XBAR)**2
50    CONTINUE

```

```

      SU4=SU4/PI**4*(1.0)
      N=1
      A=1.0/(PI**4*(1.0)-PI**4*(1.0))
      S1=1.0
      I=1
      DO 10 J=1,1
      IP=1+J
      S1(I)=S1(I)+(X(I)-X(IPR))*(X(IK)-X(IPR))
      C1=PI**4
      K=K+1
      ACORR(I)=A*SU4*(1.0)+X(IK)**2
      IF(K-1)50,50,80
      L1=0+1
      DO 20 I=1,10
      A(I)=ACORR(I)
      C1=PI**4
      REPEAT
      ETO
*****
*      THIS SUBROUTINE READS THE VALUES OF A1 AND C1 FROM THE INPUT
*      AND RETURNS POWER SPECTRAL DENSITY VALUES.
*      A1 = NUMBER OF SPECTRAL DENSITY POINTS.
*      C1 = TOTAL NUMBER OF POINTS ALONG X-AXIS.
*****
// FOR
      SUBROUTINE POWER(VIN=9, 11, 10)
      DIMENSION PSD(125)
      DIMENSION ACORR(251)
      M=41
      L=2*M
      J=1
      DO 20 I=1,J
      SU4=0.
      DO 10 K=1,1
      K1=K+1
      SU4=SU4+ACORR(I)*C1*(2.*3.14159*PI**4*(1.0)*PI**4*(K)/PI**4*(L))
      CONTINUE
      PSD(I)=(ACORR(I)+2.*SU4)/PI**4*(L)
      CONTINUE
      K=J+1
      DO 30 I=2,K
      K1=I+1
      ACORR(K1)=0.25*(PSD(I+1)+PSD(I-1))+0.50*PSD(I)
      CONTINUE
      NP=K1
      RETURN
      END
*****
*      THIS SUBROUTINE HELPS IN LOCATING PARTICULAR DATA UNDER THE
*      GIVEN HEADER CONDITIONS IN 5(I2,1X) FORMAT.
*****
// FOR
      SUBROUTINE READH(ID,IM,IY,ISN,ISO,IWD)
      DIMENSION IDUMY(5)
      DATA IDUMY/8888/
      READ(4) IDUMY
      IF(IDUMY(1)-ID)10,20,10
      IF(IDUMY(1)-ID)21,22,21
      IF(IDUMY(2)-IM)21,23,21
      IF(IDUMY(3)-IY)21,24,21
      IF(IDUMY(4)-ISN)21,25,21
      IF(IDUMY(5)-ISO)21,26,21
      IWD=1
      AC1PE(1,17)

```



```

*IFDEF PROC
PROC
*IFDEF PROC
PROC PROC
*IFDEF PROC, PROC, PROC, (CALL, CALL)
*IFDEF

```

學報經正校對，除原稿有誤者外，其餘均照原稿刊印。原稿有誤者，經校對後，除原稿有誤者外，其餘均照原稿刊印。

```

// JOB
// ABC DJS
// JOB
// ABC PRCS
*****
* THIS PROGRAM IS FOR COPYING THE VIBRATION SIGNAL. THE BITES
* CAN BE ASSIGNED TO THE RIGHT SOURCE FILE.
*****
// JOB
// FOR REERY
*IOCS(MAGNETIC CARDS, TELEPRINTER, KEYBOARD, PLOTTER)
*NO-PROCESS PROGRAM
*ONE WORD INTEGERS
      DIMENSION IDUMY(15)
      CALL TOWARD(1,1)
      DATA YES/NO/
      READ (1,15)
105  WRITE(1,15)
      CALL BUSY
15  FORMAT(2TYPE 1, HEADER RECORD IN 5(12,14)FORDATA)
102  READ (2,10)ID,10,1Y,1S1,1S0
      CALL BUSY
110  IF(10110,111,110)
10  WRITE(1,10)ID,11,1Y,1S ,1S0
      FORMAT (5(12,1A))
      CALL BUSY
16  WRITE(1,16)
      FORMAT(2TYPE 1 IF CORRECT)
      CALL BUSY
11  READ (2,11) OK
      FORMAT (A1)
101  IF (OK=YES) 101,100,101
10  WRITE (1,12)
12  FORMAT (4RETYPE HEADERS)
      GO TO 102
100  CALL READ4 (10,1S,1Y,1S1,1S0,1A0)
      IF (1A0=1) 103,104,103
103  WRITE (1,14)
14  FORMAT (9FOR GIVEN HEADERS THERE IS NO RECORD. PLEASE TYPE CORRECT
1  HEADERS)
      REFINO 1
      GO TO 102
104  CALL READ
      IDUMY(1)=10
      IDUMY(2)=14
      IDUMY(3)=1Y
      IDUMY(4)=1S1

```

```

10000000=150
CALL SUBROUTINE PLOT(100,Y)
GO TO 105
101 CALL EXIT
END
// FOR
SUBROUTINE PLOT(100,Y)
DIMENSION ISIDE(1000,Y(5))
DIMENSION LABSXA(10), LABSY(10), ITITLE(30)
COMMON /Z/ ZIDATA(1000)
CVR=5./16384.
DO 10 I=1,1000
100 ZIDATA(I)=IDATA(I)/Z
DO 11 K=1,1000
11 Y(K)=FLOAT(ZIDATA(K))*CVR
WRITE(1,100)
FORMAT(0TYPE LABEL OF X-AXIS OF 20 CHARACTERS (MAXIMUM))
CALL BUSY
READ(2,101) LABSX
101 WRITE(1,101) LABSX
FORMAT(0TYPE LABEL OF Y-AXIS OF 20 CHARACTERS (MAXIMUM))
CALL BUSY
READ(2,102) LABSY
102 WRITE(1,102) LABSY
106 FORMAT(0TYPE TITLE (30A2) FORMATTED)
READ(2,107) ITITLE
107 FORMAT(30A2)
WRITE(1,5)
5 FORMAT(0TYPE CODE OF POINTS FOR PLOTTING IN 13 FORMATS)
CALL BUSY
READ(2,6) ICODE
6 FORMAT(13)
CALL PLOT(100, LABSX, LABSY, ITITLE, IDUMMY)
RETURN
END
// FOR
SUBROUTINE PLOT(100,Y,ISIDE,ISJ,IND)
DIMENSION IDUMMY(5)
DATA IDUMMY/0,0,0,0,0/
31 READ(4) IDUMMY
IF(IDUMMY(1)-10)20,20,10
10 IF(IDUMMY(1)-10)21,22,21
22 IF(IDUMMY(2)-10)21,23,21
23 IF(IDUMMY(3)-10)21,24,21
24 IF(IDUMMY(4)-10)21,25,21
25 IF(IDUMMY(5)-10)21,26,21
26 IND=1
WRITE(1,17)
17 FORMAT(0FORMER HEADER FOLLOWS)
WRITE(1,15) IDUMMY
15 FORMAT(5(12,1X))
RETURN
21 DO 30 I=1,2
30 READ(4)
CONFIRM
GO TO 31
20 IND=0
RETURN
END
// FOR
SUBROUTINE PLOT(Y,ISIDE,LABSX,LABSY,ITITLE,IDUMMY)
DIMENSION Y(1000), LABSX(10), LABSY(10), ITITLE(30), IDUMMY(5)

```

```

      N2=1
      X(1)=1
      XMAX=X(1)
      Y(1)=5.0
      YMAX=Y(1)
C*****SCALING THE POINTS
      SX=.7/(XMAX-X(1))
      SY=.7/(YMAX-Y(1))
      CALL SCALP (SX,SY,X(1),Y(1)=5.0/SY)
C *****PLOT THE POINTS
      CALL PLOT(1,X(1),Y(1))
      DO 10 I=1,7
      CALL PLOT(2,P(1,I),Y(1))
C *****
      CALL PLOT(1,X(1),Y(1))
      HX=(XMAX-X(1))/15
      HY=(YMAX-Y(1))/12
      CALL PGR1D(1,X(1),Y(1),HX,15)
      CALL PGR1D(1,X(1),Y(1),HY,12)
      CALL PGR1D(2,X(1),Y(1),HX,15)
      CALL PGR1D(3,X(1),Y(1),HY,12)
      IF(XMAX*Y(1)) 10,20
      CALL PLOT(1,X(1),Y(1))
      CALL PLOT(2,X(1),Y(1))
      IF(YMAX*Y(1)) 30,40
      CALL PLOT(1,X(1),Y(1))
      CALL PLOT(2,X(1),Y(1))
C*****
      X=AXIS LABELLING
      A=X(1)
      DO 70 I=1,7
      CALL PCHAR(A=.04/SY,Y(1)=.1/SY,.06,.08,4.712385)
      WRITE(17,1)
      P(1,I)=1
      A=X+2.*HX
C *****
      X=AXIS LABELLING
      CALL PCHAR(X(1)+3./SX,Y(1)=.95/SY,.1,.1,0.0)
      WRITE(17,400)HARDX
      P(1,I)=100
C*****
      WRITING THE EDGE FOR THE PLOT
      CALL PCHAR(X(1),Y(1)=1.26/SY,0.1,0.1,0.0)
      WRITE(17,50)1 P(1), (100*Y(I),I=1,5)
      P(1,I)=100
      P(1,I)=100
      Y=AXIS LABELLING
      A=Y(1)
      DO 70 I=1,7
      CALL PCHAR(X(1)=.76/SX,A=.04/SY,.06,.08,0.0)
      WRITE(17,1)A
      A=Y+2.*HY
C *****
      CALL PCHAR(X(1)=.91/SX,Y(1)=1./SY,.1,.1,1.570795)
      WRITE(17,400)HARDY
      CALL PLOT(1,XMAX+1./SX,YMAX=2./SY)
      CALL PLOT(2,XMAX+1./SX,YMAX=4./SY)
      CALL PLOT(1,XMAX+3.5/SX,YMIN=3./SY)
      RETURN
      END
// FOR
      SUBROUTINE READ
      COMMON IDATA(1000)
      IN=1
      IP=500
      DO 10 J=1,2
      READ(4) (IDATA(I),I=IN,IP)

```

```

      10=1.1+5.00
      12=1.2+5.00
10.  C 1.1 1.2 1.3
      READ(1)
      B(1)
*STOP HERE
*CCEND
      READ(1) B(2)
      READ(1) B(3)

```

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